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(Article begins on next page)
A More Precise Security Type System for Dynamic Security Tests

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and
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A More Precise Security Type System for Dynamic Security Tests

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Abstract

The move toward publically available services that store private
time. Both of these lead to systems that are more
to breaches in the integrity and confidentiality of

1. Introduction

Modern software platforms are becoming increasingly distributed
and public. Both of these properties lead to systems that are more
vulnerable to breaches in the integrity and confidentiality of informa-
tion that they are entrusted to protect. Software bugs place both of
these properties at risk, but even seemingly correct systems can
unintentionally leak information with potentially disastrous conse-
quences. For example, SQL injection attacks [Su and Wassermann
2006] and cross-site scripting (XSS) attacks [Endler 2002] are two
of the most prevalent vulnerabilities on the Internet today [van der
Stock et al. 2007] and both can be viewed as failures to properly
enforce the flow of information [Dalton et al. 2007; Vogt et al. 2007].
In addition to addressing these problems, information flow analy-

1 int {p} y = ...; /* y protected by label p */
2 int {q} z = 0;  /* z protected by label q */
3 try {
4   if (p ⊑ q) {

An earlier version of this work appeared in Proceedings of the ACM
SIGPLAN Fifth Workshop on Programming Languages and Analysis for
Security (PLAS 2010).
The program begins by defining two variables, y and z, with different protection levels. We assume that p and q are variables that contain protection levels, and the protection level of y and z are the contents of p and q respectively. The program then checks whether the run-time policy permits information to flow from protection level p to protection level q, with the dynamic test p ⊑ q. If information flow is allowed, the program performs a test on the value of y and raises an exception if it is greater than 0. The catch handler for the exception assigns the constant 1 to variable z. Thus information may flow from variable y to variable z, since the assignment to z depends on the value of y.

This example program is secure: information is only allowed to flow from y to z when it is permitted by the run-time security policy, i.e. when p ⊑ q. However, the Jif compiler rejects this program because the assignment to z in line 11 occurs outside the lexical scope of the dynamic security test p ⊑ q on line 5; the compiler has forgotten that the run-time check ensures that information is allowed to flow from p to q. In this work, we present a new type system that permits this information flow.

Outline and Contributions

We begin with a brief discussion of the methods for stating policies before formally defining the main semantic condition that we are interested in: non-interference. For our purposes, security policies are join semi-lattices of security levels [Denning and Denning 1977]. Let $L$ be the set of security levels, and $\sqsubseteq_L$ the partial order over $L$. We use $\Phi$ to denote the security policy.

Security policy $\Phi = (L, \sqsubseteq_L)$

Security levels $L$ define the protection levels in the program and partial order $\sqsubseteq_L$ defines permitted information flow between security levels. That is, information is allowed to flow from level p to level q if and only if $p \sqsubseteq_L q$. We use $\cup_L$ to denote the join operator. Note that for any two security levels $p$ and $q$, there exists $p \cup_L q \in L$ that is a least upper bound of both $p$ and $q$. We further assume that there is a distinguished bottom security level $\bot \in L$, such that $\bot \sqsubseteq_L p$ for all $p \in L$.

In the literature, the standard notion of information security enforcement for programs is embodied in non-interference [Goguen and Meseguer 1982]. A system satisfies non-interference if low security outputs of the system are independent of high-security inputs. Intuitively, non-interference requires that information does not flow from high-security inputs to low-security outputs. Many variants and extensions of non-interference have been developed for addressing different types of information channels, such as termination and timing channels (see Sabelfeld and Myers [2003] for an overview). In this paper we focus only on basic non-interference since the core problems that we address arise even in this simplified context.

To state non-interference more formally, we first need to define some symbols and judgments. Since we will be reasoning about an imperative language we will model information flows through mutable stores $\sigma$. A store is a map from variables to values. We write $\sigma[x \mapsto v]$ for the store that maps variable $x$ to value $v$, and otherwise behaves like store $\sigma$. We assume that each security level $o \in L$ is able to observe the values of some subset of variables in the store; this subset is determined by a variable environment $\Gamma$. We write $\Gamma \vdash s \approx o, o_2$ to mean that for all variables $x$ that security level $o$ may observe, we have $\sigma_1(x) = \sigma_2(x)$. Moreover, we say “$\Gamma$ protects $x$ at level $o$” if variable $x$ is not observable at any security level less restrictive than security level $o$.

To reason about the execution of a program $s$, we use the transitive closure of the small step operational semantics, $\Phi \vdash s, \sigma \rightarrow^* v, \sigma'$. This states that under security policy $\Phi$ and with store $\sigma$, the program $s$ evaluates to value $v$ and store $\sigma'$. In subsequent sections we will make both of these definitions more precise.

Based on the above definitions, we can formally state the non-interference property that we will be interested in:

Definition (Non-interference). Program $s$ satisfies non-interference with respect to level $o$ under variable environment $\Gamma$ if for all security policies $\Phi$, for all stores $\sigma$, and for all variables $h$ such that $\Gamma$ protects $h$ at level $o'$ and $o' \not\sqsubseteq_L o$, and for all values $v_1, v_2$ of the same type, if $\Phi \vdash s, \sigma[h \mapsto v_1] \rightarrow^* v_1, \sigma_1$ and $\Phi \vdash s, \sigma[h \mapsto v_2] \rightarrow^* v_2, \sigma_2$ then $\Gamma \vdash \sigma'_1 \approx o, o_2$ and $v_1 = v_2$.

This definition states that a program satisfies non-interference if an attacker with security level $o$, who can observe the values of some variables in the final store, can not learn anything about the high security input.

3. The Language

In this section we present Limp$_L$, an imperative calculus for reasoning about security. Limp$_L$ is based on IMP [Winskel 1993], but omits loops and adds named exceptions and first-class security levels. This choice of language constructs allows us to focus on the key differences between our type system and Jif’s. Formally, the
Expression Evaluation Semantics

\[
\begin{align*}
\Phi \vdash e, \sigma \Downarrow v & \quad \text{E-VALUE} \\
\Phi \vdash v, \sigma \Downarrow v & \quad \text{E-VAR} \\
\Phi \vdash e_j, \sigma \Downarrow i_j & \quad \quad i = [i_1 \oplus i_2] \\
\Phi \vdash e_1 \oplus e_2, \sigma \Downarrow i & \quad \text{E-OP} \\
\Phi \vdash s_1, \sigma \Downarrow o_1 & \quad \quad o_1 \subseteq o_2 \Rightarrow i = 1 \\
\Phi \vdash s_1, \sigma \Downarrow o_1 & \quad \quad o_1 \subseteq o_2 \Rightarrow i = 0 \\
\Phi \vdash e_1 \subseteq e_2, \sigma \Downarrow i & \quad \text{E-FLOWS}
\end{align*}
\]

Figure 1. Limp expression evaluation semantics.

The language is described by the following BNF:

Integers \( i \in \mathbb{Z} \)

Variables \( x, y \in \text{Countably infinite set of names} \)

Exceptions \( C, D \in \text{Finite set of names} \)

Security Level \( o \in \mathcal{L} \)

Expressions \( e ::= x \mid o \mid e \oplus e \mid e \subseteq e \)

Statements \( s ::= \text{skip} \mid x := e \mid s; s \mid \text{if } e \text{ then } s \text{ else } s \mid \text{throw} (C, e) \mid \text{try } s = \text{catch} (C, e) \mid \text{try } s = \text{finally } s \)

Metavariables \( x \) and \( y \) range over the set of program variables, which are drawn from a countably infinite set of strings. Stores map variables to integers and security levels. Expressions in the language, ranged over by \( e \), include variables, integers \( i \), security levels \( o \), and pure binary operations on integers \( e \oplus e \). In addition, the language includes a dynamic security level test \( e_1 \subseteq e_2 \), which evaluates \( e_1 \) and \( e_2 \) to security levels \( o_1 \) and \( o_2 \), and tests whether the run-time security policy allows information to flow from \( o_1 \) to \( o_2 \).

In addition to the standard statement constructs \( \text{skip} \), assignment, sequence, and if statements, Limp supports simple named exceptions. Metavariables \( C \) and \( D \) range over exception names, and exceptions can carry a single integer value. The statement \( \text{throw} (C, e) \) throws the exception named \( C \), and the associated value is the result of evaluating expression \( e \). The construct \( \text{try } s_1 = \text{catch} (C, e) \) tests whether \( C \) with associated value \( v \), then it executes \( s_2 \) with variable \( x \) bound to \( v \). The construct \( \text{try } s_1 = \text{finally } s_2 \) evaluates \( s_1 \), and, regardless of whether \( s_1 \) terminates normally or exceptionally, evaluates \( s_2 \).

3.1 Semantics

The operational semantics of Limp are based on the operational semantics of IMP extended with exceptions and omitting while loops. Values in Limp are broken into two categories: expression values and statement values. We use metavariable \( v \) to range over both of these categories; it will be clear from the context whether an expression or statement value is intended.

Expression Values \( v ::= i \mid o \)

Statement Values \( v ::= \text{skip} \mid \text{throw} (C, v) \)

Expression values are either integers or security levels. Note that we are treating exception names as second-class so they are not values. Statement values include \( \text{skip} \), which corresponds to normal termination of a statement, and \( \text{throw} (C, v) \), which corresponds to exceptional termination with the exception name \( C \) carrying the expression value \( v \).

Since expressions have very simple semantics that don’t include side-effects, we use a big-step operational semantics to define them while using a small-step operational semantics for statements. The Limp evaluation relations have the following forms:

Expression Evaluation \( \Phi \vdash e, \sigma \Downarrow v \)

Statement Evaluation \( \Phi \vdash s, \sigma \rightarrow s’, \sigma’ \)

Both evaluation relations are parameterized by the run-time security policy \( \Phi \). It should be noted that, unlike in Jif, \( \Phi \) can not change at run time. We make this simplifying assumption because allowing the policy to change complicates the definition of non-interference in a way that should be orthogonal to the aspects that we are considering. Both relations are parameterized by store \( \sigma \), which we treat as a map from variables to values.

The semantics of expressions are presented in Figure 1. Values reduce to themselves and variables reduce to the value that the store assigns to them. We leave the set of binary operators abstract, requiring only that they are restricted to integer arguments and return values and are eager in both arguments, i.e., there is no short-circuit evaluation. We distinguish the flows binary operator (\( \subseteq \)) which consults the run-time security policy \( \Phi \), returning 1 if the flow is permitted and 0 if it is not.

Figure 2 gives the small-step operational semantics for Limp statements. The semantics of assignment, sequence, and conditionals are standard. We describe the semantics of exceptions in more detail. Sequences beginning with a \( \text{throw} (C, v) \) absorb the next statement (E-SEQTHROW). Statement values that are \( \text{throws} \) are consumed at \( \text{catch} \) blocks reducing to the \( \text{catch} \) handler if the type of the exception matches the guard (E-CATCHCATCH). To void variable shadowing, we enforce that the names of variables bound in a \( \text{catch} \) block are disjoint from the domain of \( \sigma \); we encode this implicitly with \( \cup \). If the exception name does not match the guard or the body results in a \( \text{skip} \), the handler is ignored and body result is propagated (E-CATCHPASS). The finally construct is used to specify a statement that should execute regardless of whether or not an exception is thrown in the body. We describe this by stepping the body to a value, and then reducing the \( \text{try} \text{...finally} \) construct to a sequence of the finally statement and the value (E-FINALY). Thus, if the finally block terminates normally the result is the result of the body and if the finally block terminates with an exception, then the value of the body is ignored and the exception is propagated.

4. Typing Information Flow

In this section we consider two type systems for checking information flow. First, we adapt the type system of Jif to Limp, and then present our modified type system for the same language, highlighting the differences between our type system and Jif’s.

Fundamentally, information flow tracks the security level of expressions and statements. The security level of an expression value is the least upper-bound of the security levels of all of the values that contributed to its construction. For statements, the security level is more subtle: the security level of a statement is an upper-bound on the information that may be gained by knowing whether the statement executes.

4.1 Type Checking à la Jif

The Jif type system was first published in Myers’ PhD thesis [Myers 1999]. Since then the Jif language has undergone several simplifications [Chong and Myers 2006], though the spirit of the type system has remained mostly unchanged. At a high-level, Jif typing rules have a computational nature where the type of a term is built by combining the types of subterms. We adapt the Jif type system for Limp, preserving the computational nature. Both this adapted type system and our type system (presented in the next
Statement Evaluation Semantics

\[
\frac{\Phi \vdash s, \sigma \rightarrow s', \sigma'}{\Phi \vdash s, \sigma \rightarrow s', \sigma'} \quad \text{E-ATCH}
\]

\[
\frac{\Phi \vdash e, \sigma \Downarrow v}{\Phi \vdash e, \sigma \Downarrow v} \quad \text{E-ASSIGN}
\]

\[
\frac{\Phi \vdash s_1, \sigma \rightarrow s'_1, \sigma'}{\Phi \vdash s_1; s_2, \sigma \rightarrow s'_1; s_2, \sigma'} \quad \text{E-SEQSTEP}
\]

\[
\frac{\Phi \vdash \text{skip}; s_2, \sigma \rightarrow s_2, \sigma}{\Phi \vdash \text{E-SEQSKIP}}
\]

\[
\frac{\Phi \vdash \text{throw}(C, v), \sigma \rightarrow \text{throw}(C, v), \sigma}{\Phi \vdash \text{E-THROW}}
\]

\[
\frac{\Phi \vdash v \neq \text{throw}(C, v')}{\Phi \vdash \text{E-CATCHPASS}}
\]

\[
\frac{\Phi \vdash \text{try } s \text{ catch}(C x) s_c, \sigma \rightarrow \text{try } s' \text{ catch}(C x) s_c, \sigma'}{\Phi \vdash \text{E-CATCHSTEP}}
\]

\[
\frac{\Phi \vdash \text{try throw}(C, v) \text{ catch}(C x) \sigma \rightarrow \text{try } s \text{ finally } s_c, \sigma \rightarrow s', \sigma'}{\Phi \vdash \text{E-FINALLYSTEP}}
\]

\[
\frac{\Phi \vdash \text{try } v \text{ finally } s_c, \sigma \rightarrow s_c; v, \sigma}{\Phi \vdash \text{E-FINALLY}}
\]

Figure 2. Limp_C statement evaluation semantics.

section) have the same structure of types.

Raw Types
\[
\tau ::= \text{int} \mid \text{level}
\]

Labels
\[
l, m ::= \text{o} \mid \ast x \mid l \sqcup l
\]

Labeled Types
\[
T ::= \tau\{l\}
\]

Raw types include integers and security levels. A labeled type is a pair of a raw type and a security label. A security label is either a security level \(\alpha\), a dynamic security level \(\ast x\), or the symbolic join of two security labels \(l_1 \sqcup l_2\). Dynamic security label \(\ast x\) refers to the security level stored in variable \(x\). For example, the type \(\text{int}\{x\}\) is the type of integer values protected by the security level stored in the variable \(x\). A dynamic security level is a simple kind of dependent type. The type system will ensure that variables that store security labels are immutable, that is, they will not be modified during the execution of the program. This restriction is analogous to the requirement in Jif that any label variable is declared final, and is needed for soundness of the type system.

A symbolic join \(l_1 \sqcup l_2\) represents a security level that is an upper bound of labels \(l_1\) and \(l_2\). Since \(l_1\) and \(l_2\) may be dynamic security levels, their value may not be known statically. Symbolic joins allow precise static reasoning about upper bounds of labels. The decentralized label model [Myers and Liskov 1997], used in the Jif type system, has an uninterpreted join operation that enables precise static reasoning about upper bounds.

We begin with the Jif typing rules for expressions. To introduce the expression typing judgment, we first introduce variable environments and label constraint environments.

Variable Environment
\[
\Gamma ::= x \mapsto T :: \Gamma \mid \bullet
\]

Label Constraint Environment
\[
\delta ::= l \sqsubseteq m \mid \text{True} \mid \delta \land \delta
\]

Expression Typing
\[
\Gamma, \delta \vdash e : T
\]

Variable environment \(\Gamma\) is a partial map from variables to labeled types. The empty environment is written \(\bullet\). Label constraint environment \(\delta\) encodes statically known information about the run-time security policy. It is constructed as a conjunction of flows facts. The flow fact \(\text{True}\) corresponds to knowing nothing about the run-time security policy; flow fact \(l \sqsubseteq m\) means that the run-time security policy allows information to flow from the security level represented by \(l\) to the security level represented by \(m\).

Finally, the Jif expression typing judgment \(\Gamma, \delta \vdash e : T\) states that expression \(e\) has labeled type \(T\) under the variable environment \(\Gamma\) and label constraint environment \(\delta\). Inference rules for this judgment are presented in Figure 3. For variables, we simply look up the type in the environment (TJIF-VAR). Integer constants are typed to \(\text{int}\{l\}\) (TJIF-INT) and level constants are typed to \(\text{level}\{l\}\) (TJIF-LEVEL) because we assume that an observer has access to the source code and can therefore read the constants. Operations, both \(\oplus\) and \(\sqsubseteq\), require the appropriate raw types for their arguments and compute a result protected by the join of the argument labels, since the resulting value depends on both of the input values.

Note that rules TJIF-OP and TJIF-FLOWS use the judgment \(\delta \vdash l \sqsubseteq l'\), which means that using label constraint environment \(\delta\), we can prove that security label \(l'\) is an upper bound of security label \(l\). The inference rules for this judgment are given in Figure 4.

To present the Jif typing rules for statements, we must first introduce program counter labels and path maps. A program counter label represents the information that may be gained by knowing that a statement executes. To prevent illegal information flows, security type systems generally use the program counter label as a lower bound on the side effects of a statement. That is, the label of
The Jif typing judgment for statements has the form \( \Gamma, \delta \vdash_{T} s : l', A \). When \( \delta \) is a variable environment, \( \delta \) is a label constraint environment, \( l \) is the program counter label, \( s \) is a statement, \( l' \) is a label that indicates what information may be gained by knowing that \( s \) terminated normally (referred to as the “normal termination label”), and \( A \) is a path map that describes what information may be gained by knowing that \( s \) terminated with an exception. Inference rules for this judgment are given in Figure 5.

The rule for skip (TJF-SKIP) says that skip can be typed at any program counter label \( l \) and the normal termination label is the same as the program counter label. Assignment statements \( x := e \) are checked using the TJF-ASSIGN rule, which determines the labeled type of \( e \) and checks that values with that label can be stored in variable \( x \) assuming the constraints on \( \delta \) hold. Since skip and assignment statements always terminate normally in well-typed programs, the resulting path map is empty in both cases. Note that the assignment rule enforces the immutability of label variables by requiring the raw types to be int.

The sequencing rule TJF-SEQ for \( s_1; s_2 \) recursively constructs a type for \( s_1 \), and uses the normal termination label of \( s_1 \) as the program counter label of \( s_2 \). This is because if an observer learns that \( s_2 \) executes, she knows that \( s_1 \) terminated normally. The normal termination label of the sequence is the normal termination label of \( s_2 \), and the resulting path map is an upper bound of the path maps from \( s_1 \) and \( s_2 \), denoted \( \delta \vdash_{A} A_1 \cup A_2 \subseteq A \) and defined in Figure 5.

To check conditional statements, we determine the label of the test expression and then the program counter with it when checking the branches. This is because knowing which branch executed may allow an observer to determine the evaluation of the test expression. In addition, we extract information about the runtime security policy that can be learned from the evaluation of the test expression, using the function \( implies(\cdot) \), defined in Figure 5. Specifically, if the expression \( e_1 \subseteq e_2 \) evaluates to 1, then we add the corresponding flow fact to the label constraint environment \( \delta \) when checking the consequent. Soundness will only require that the \( implies \) function be a conservative approximation of the runtime policy; i.e.

\[
\forall \Phi, e, \sigma, v. \quad \Phi \vdash e, \sigma \parallel v \wedge v \neq 0 \implies \Phi \vdash implies(e).
\]

Including this allows the Jif typing system to accept programs whose security depends on the run-time security policy, such as the following program where the assignment to \( y \) is allowed because it will only be executed if the run-time security policy permits information flow from \( x \) to \( y \).

```plaintext
// \( \Gamma(x) = int\{s\} \)
// \( \Gamma(y) = int\{q\} \)
if (p \subseteq q) then
  y := x
else
  skip
```
Figure 5. Jif statement typing rules.
The path map of a conditional statement is an upper bound of the path maps of the consequent and the alternative, since the information gained by knowing the conditional terminated with an exception may reveal that either the consequent or the alternative terminated with an exception.

Exceptional control structures use the path map to track the information that may be learned by observing that a particular exception was thrown. Tif-Throw produces a path map that maps the raised exception to the program counter label and specifies a normal termination label of $\emptyset$ since throw $C(v)$ never terminates normally. For the try s catch $C(x)s_i$ construct (Tif-Catch), we type-check the body of the try, s, and use the label associated with exception C as the program counter label for the catch handler $s_i$. Note that if the exception can not be thrown from within $s_i$ then the program counter label for $s_i$ is $\emptyset$, indicating that the catch handler is unreachable. The path map for the try...catch construct is obtained by removing $C$ from $A_2$ (denoted $A \backslash C$) and joining it with $A_2$; this corresponds to propagating non-C exceptions from $s$ and all exceptions from $s_i$. The function $A \backslash C$ is defined in Figure 5. The normal termination label the try...catch statement is the join of the normal termination labels of $s$ and $s_i$, since the construct terminates normally if either $s$ or $s_i$ terminates normally. Finally, we require that the variable $x$ is not currently in the variable environment and that it binds an integer value. This ensures that there is no shadowing of variables, and that the labeled type of a variable cannot refer to variables introduced in catch handlers. These restrictions simplify type-checking, but are not fundamental limitations.

The try s finally $s_f$ construct is similar to a combination of sequencing and catch. We check both s and $s_f$ with the program counter label since we know that $s_f$ is guaranteed to execute regardless of the behavior of $s$. Normal termination of the try...finally block requires normal termination of both $s$ and $s_f$, and the normal termination label is the join of the normal termination labels of $s$ and $s_f$. According to the operational semantics, an exception thrown by $s$ only propagates if $s_f$ terminates normally. Thus, any exception thrown by $s$ that propagates reveals that $s_f$ terminated normally. We thus join the path map of $s$ with the normal termination label of $s_f$, denoted $A \sqcup l$.

The single path rules Tif-SinglePath and Tif-SinglePathEx state that if a statement can terminate in only one way (either normally, or with some particular exception), then the (normal or exceptional) termination label can be lowered to be the same as the program counter label of the statement. This allows, for example, the program (if h then skip else skip); $l := 7$ to type check (where $l$ and $h$ have different security labels), since the if command can only terminate normally. The single path rules are important for expressiveness.

### 4.2 A Revised Type System

By propagating exceptions outward and checking them at their handlers, the Jif type system loses contextual information from where the exception was thrown. For example, if exception $C$ is only thrown in contexts where $l \sqsubseteq m$ is known through a runtime test, then at the catch handlers for $C$, the flow fact $l \sqsubseteq m$ will always be satisfied, but may not be in the label constraint environment.

This could be addressed by augmenting path maps with label constraint information, and extending the path map join operation to merge this information intelligently. However, the same precision can be obtained by regarding path maps as constraints that statements must satisfy, rather than summarizations of the behavior of statements. Our type system propagates information about catch handlers inwards, and throw statements may only throw exceptions for which there is an appropriate enclosing catch handler. Thus, we

\[ \Gamma, \delta, l \vdash e : \tau \]

**Modified typing rules for Limp\_c expressions**

<table>
<thead>
<tr>
<th>Rule</th>
<th>Expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\Gamma(x) = \tau{l}$</td>
<td>$\delta \vdash l' \sqsubseteq l$</td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash x : \tau$</td>
<td></td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash i : \text{int}$</td>
<td>T-INT</td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash \alpha : \text{level}$</td>
<td>T-LEVEL</td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash e_1 : \text{int}$</td>
<td></td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash e_1 + e_2 : \text{int}$</td>
<td>T-OP</td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash e_1 : \text{level}$</td>
<td></td>
</tr>
<tr>
<td>$\Gamma, \delta, l \vdash e_1 \sqsubseteq e_2 : \text{int}$</td>
<td>T-FLOWS</td>
</tr>
</tbody>
</table>

**Figure 6. Modified Limp\_c typing rules for expressions**.
Modified typing rules for Limp statements

For Limp statements, the modified typing rules are as follows:

\[ \frac{\delta \vdash l \subseteq l' \quad \Gamma, \delta, A, l' \vdash \text{skip} \quad \text{ok}}{\Gamma, \delta, A, l' \vdash \text{ok}} \text{T-Skip} \]

\[ \frac{\Gamma(x) = \text{int}(l_x) \quad \delta \vdash l \subseteq l_x}{\Gamma, \delta, l_x \vdash e : \text{int} \quad \delta \vdash l \subseteq l'} \text{T-Assign} \]

\[ \frac{\delta \vdash l \subseteq l' \quad \Gamma, \delta, A, l' \vdash x := e \quad \text{ok}}{\Gamma, \delta, A, l' \vdash \text{ok}} \]

\[ \frac{\Gamma, \delta, A, l' \vdash \text{ok} \quad \Gamma, \delta, A, l'' \vdash \text{s}_1 \quad \text{ok}}{\Gamma, \delta, A, l'' \vdash \text{s}_1 \vdash \text{s}_2 \quad \text{ok}} \text{T-SEQ} \]

\[ \frac{\Gamma, \delta, l'' \vdash \text{if e then s}_1 \quad \text{else s}_2 \quad \text{ok}}{\Gamma, \delta, l'' \vdash \text{ok}} \text{T-IF} \]

\[ \frac{C \Rightarrow_\text{IC} \text{int}(l_x) \in A \quad \delta \vdash l \subseteq l_x}{\Gamma, \delta, l_x \vdash e : \text{int} \quad \delta \vdash l \subseteq l_{C}} \text{T-Throw} \]

\[ \frac{\delta \vdash l \subseteq l_{C}}{\Gamma, \delta, A, l' \vdash \text{throw}(C, e) \quad \text{ok}} \]

\[ \Gamma, \delta, A, l' \vdash \text{try s catch}(C x) \quad \text{ok} \]

\[ \frac{\Gamma, \delta, A', l' \vdash \text{ok}}{\Gamma, \delta, A, l' \vdash \text{s}_f \quad \text{ok}} \text{T-Finally} \]

\[ \frac{\Gamma, \delta, l'' \vdash \text{ok}}{\Gamma, \delta, l'' \vdash \text{ok}} \text{T-SinglePath} \]

\[ \frac{C \Rightarrow_\text{IC} \text{int}(l_x) \in A \quad \Gamma, \delta, \{C \Rightarrow_\text{IC} l'_x \}, 0 \vdash \text{s}_k \quad \text{ok}}{\delta \vdash l \subseteq l_{C} \quad \delta \vdash l'_x \subseteq l_x} \text{T-SinglePathEx} \]

\[ \frac{\delta \vdash A \backslash l = A'}{\delta \vdash \bullet \backslash l = \bullet} \] Exception environment filter

\[ \frac{\delta \vdash A \backslash l = A' \quad \delta \vdash l \subseteq l_{C}}{\delta \vdash \{C \Rightarrow_\text{IC} T\} \uplus A \backslash l = A'} \]

\[ \frac{\delta \vdash A \backslash l = A' \quad \delta \vdash l \subseteq l_{C}}{\delta \vdash \{C \Rightarrow_\text{IC} T\} \uplus A \backslash l = \{C \Rightarrow_\text{IC} T\} \uplus A'} \]

Figure 7. Modified typing rules for Limp statements.

The intuition behind the new typing rule for conditional statements is the same as for the Jif typing rule: we require that the consequent and alternate be typable in contexts where the program counter is tainted by the label of the test expression. As with the Jif rule, we extend label constraint environment \(\delta\) for the consequent with the additional flow facts implied by non-zero evaluation of the test expression, using the same implies function. The only difference with the Jif typing rule is that the exception environment is propagated inwards, using the same exception environment for both the consequent and the alternative.

Exceptional control flow structures constitute the most considerable differences between the type systems. Now that we interpret \(A\) as constraints on the exceptions thrown by the statement, the side condition for checking whether an exception can be thrown has moved from the rule for catch handlers to the rule for throw. In rule T-Throw, we check that a handler \((l_C, \text{int}(l_x))\) is in the exception environment, and ensure that the value thrown is bounded above by \(l_x\), and that the program counter label is bounded above by \(l_{C}\). Note that the label constraint environment used to check these upper bounds is the label constraint environment at the throw statement, which may contain more flow facts that the label constraint environment at the corresponding catch handler.

In rule T-Catch for construct \text{try} \ s \ \text{catch}(C x) \ s_e, we check statement \(s\) using an exception environment that is extended with a catch handler. \(A[C \Rightarrow_\text{IC} \text{int}(l_x)]\), where \(l_{C}\) is the program counter label of the catch handler. (Path map extension \(A[C \Rightarrow_\text{IC} T]\) is defined as \(\{C \Rightarrow_\text{IC} T\} \uplus (A\backslash C)\).)

In rule T-Finally for statement \text{try} \ s \ \text{finally} \ s_f, since \(s_f\) is executed regardless of the normal or exceptional termination of \(s\), the program counter label is the same for both \(s\) and \(s_f\). Since an exception thrown by \(s\) is only propagated if \(s_f\) terminates normally, we need to restrict the exception environment given to \(s\). We use judgment \(\delta \vdash A \backslash l' = A'\) to ensure that \(A'\), the exception environment given to \(s\), is derived from exception environment \(A\) by removing any handler whose label is not provably an upper bound of \(l'\), the normal termination label of \(s_f\). This restriction of the exception environment is required to rule out programs with illegal information flow via the \text{finally} construct. For example, consider the following program, assuming that \(lo\) and \(hi\) have different security levels and information flows is not allowed to flow from \(hi\) to \(lo\). Rule T-Finally would reject this program, since the catch handler for exception \(C\) must be removed from the exception environment used to check the throw statement on line 3. Without removing the exceptions, the throw is checked in a context that can throw \(C\) allowing the implicit flow.

```plaintext
try {
  try {
    throw (C, 0)
  }
  finally {
    if (hi) then throw (D, 0) else skip
  }
}
catch (C x) {
  lo := 1 /s here, we know that hi is non–zero */
}
```

Rule T-SinglePath states that if a statement type checks with an empty exception environment (i.e., it can only terminate nor-
**Figure 8.** Consistency of constraint environments.

(Consistent Constraints)

<table>
<thead>
<tr>
<th>Rule</th>
<th>Name</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \Phi \vdash \delta \sigma )</td>
<td>CC-\text{TRUE}</td>
</tr>
<tr>
<td>( \Phi \vdash \text{True} \sigma )</td>
<td></td>
</tr>
<tr>
<td>( \Phi \vdash \delta_1 \sigma ) &amp; ( \Phi \vdash \delta_2 \sigma )</td>
<td>CC-\text{AND}</td>
</tr>
<tr>
<td>( \Phi \vdash { l(\sigma) \subseteq \ell'(\sigma) } )</td>
<td>CC-\text{FLOWS}</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule</th>
<th>Name</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \Phi \vdash \delta_1 \sigma ) &amp; ( \Phi \vdash \delta_2 \sigma )</td>
<td>CC-\text{AND}</td>
</tr>
</tbody>
</table>

5. **Type System Properties**

The goal of our type system is to ensure that well-typed Limp\(_L\) programs neither get stuck nor leak information. We also show that our type system is strictly more permissive than the Jif type system adapted to our calculus. Here we present only high-level proof sketches; full proofs are given in Appendix A. Before stating our theorems, we define some judgments that relate variable environments and stores and clarify some notations described earlier.

We say that store \( \sigma \) is typed by variable environment \( \Gamma \) (written \( \Gamma \vdash \sigma \)) if for every variable \( x \) the type of value \( \sigma(x) \) is \( \Gamma(x) \). More formally,

\[
\Gamma \vdash \sigma \triangleq \forall x. \tau, l, x : \tau \{ l \} \in \Gamma \Rightarrow \exists v : \tau. \sigma(x) = v
\]

Observational equivalence of two stores, \( \Gamma \vdash \sigma_1 \approx_o \sigma_2 \), which was described in Section 2, is defined as follows.

\[
\Gamma \vdash \sigma_1 \approx_o \sigma_2 \triangleq \forall x. \tau \{ o \} \in \Gamma \Rightarrow \sigma_1(x) = \sigma_2(x)
\]

In Section 2, we used the phrase “\( \Gamma \) protects \( x \) at level \( o \)” to mean variable \( x \) is not observable at any security level less restrictive than security level \( o \). More formally, we say \( \Gamma \) protects \( x \) at level \( o \) if \( \Gamma(x) = \tau \{ o \} \).

A label lattice \( \Phi \) is consistent with a constraint environment \( \delta \) if all of the constraints in \( \delta \) are implied by \( \Phi \). We use the notation:

\[
\Phi \vdash \delta \sigma
\]

Figure 8 formally defines this judgment.

5.1 **Type Safety**

The simplicity of the types in our calculus make proving type safety simple. Based on our small-step semantics, we prove progress and preservation lemmas that show that well-typed terms do not get stuck during evaluation and that evaluation preserves well-typedness.

Lemma 1 (Progress). If \( (\gamma' \geq \gamma) \Rightarrow \) \( \gamma' \Delta \gamma \) and \( \Gamma \vdash \sigma \), then either \( \gamma \) is a value or there exists \( \gamma', \sigma' \) such that \( \Phi \vdash \gamma, \sigma \rightarrow \gamma', \sigma' \).

Proof. Induction on the typing derivation.

Lemma 2 (Preservation). If \( \Gamma, \delta, A, \ell' \vdash \gamma \) and \( \Phi \vdash \gamma, \sigma \rightarrow \gamma', \sigma' \), and \( \Phi \vdash \delta, \sigma \rightarrow \delta', \sigma' \), then there exists \( \Gamma', \delta', A, \ell' \vdash \gamma \) and \( \Phi \vdash \delta' \sigma' \).

Proof. Induction on the typing derivation.

Appropriately adapted forms of these lemmas are also true for the Jif type system since the two type systems have the same rules when labeled types are erased to raw types. Combined these theorems suggest that ignoring the labels in our type system leads to a standard type system for loopless IMP with exceptions.

5.2 **Non-interference**

The focus of this work is proving that well-typed terms are secure, that is, they satisfy non-interference. We prove the following theorem for our type system.

Theorem 3 (Non-interference). For all statements \( s \), contexts \( \Gamma \), and security labels \( o \), if

\[
\Gamma, \text{True}, \bullet, o \vdash \gamma \quad \text{then for all security policies} \quad \Phi \quad \text{for all stores} \quad \sigma \quad \text{and for all variables} \quad h \quad \text{such that} \quad \Gamma(h) = \tau \{ o' \} \quad \text{and} \quad o' \not\subseteq L \quad \text{o} \quad \text{and for all values} \quad v_1, v_2 \quad \text{of type} \quad \tau, \quad \text{if} \quad \Phi \vdash s, \sigma[h \rightarrow v_1] \rightarrow^* v_1', \sigma_1'
\]

and

\[
\Phi \vdash s, \sigma[h \rightarrow v_2] \rightarrow^* v_2', \sigma_2'
\]

then \( \Gamma \vdash \sigma_1' \approx_o \sigma_2' \) and \( v_1' = v_2' \).

Proof. Using the technique of Pottier and Simonet [2003], we define a language Limp\(_L\) that is capable of modeling two different executions of a program. We then prove by induction that the two input stores will produce two observationally equivalent final stores.

5.3 **Precision**

To understand the relationship between our type system and the standard Jif type system, we show that our type system accepts strictly more programs than the Jif type system adapted for our calculus.

Theorem 4 (Inclusion). If \( \Gamma, \delta \vdash \gamma \), then \( \Gamma, \delta, \ell' \vdash \gamma \) for all \( \Gamma \), \( \delta \), \( A \), \( \gamma \), and \( \sigma \).

Proof. Induction on the Jif typing relation. The key insight is that we can pick all of the same labels as the Jif type system picked. The label constraint environment that our type system uses to check conditions of the form \( \delta \vdash \ell_1 \subseteq \ell_2 \) contains at least as much information as the corresponding label constraint environment that the Jif type system uses to check the same condition.

Theorem 5 (Strict Inclusion). There exists \( s, \Gamma, \delta, A, \ell' \), and \( A \) such that \( \Gamma, \delta, A, \ell' \vdash s \) and not \( \Gamma, \delta \vdash \gamma \).

Proof. Adapting the Jif program from the introduction to Limp\(_L\) we have:

```
1 try
2 if (p \subseteq q) then
3   if (y > 0) then throw (c, 0) else skip
4 else skip
5 catch (C x)
6   z = 1
```
Let $\Gamma = \{ p : \text{level}(\perp), q : \text{level}(\perp), y : \text{int}(p), z : \text{int}(q) \}$. When checking the $\text{throw}$ statement, the flow fact $p \subseteq q$ is in the label constraint environment. Our type system uses this flow fact to conclude that the $\text{throw}$ is legal in the context. The Jif type system, on the other hand, checks whether the exception can be thrown with the empty label constraint environment, and is therefore unable to prove that the program is secure.

The witness used in the proof of Theorem 5 is by no means the only witness, but is a rather simple one. In general, our reformulation of the Jif type system is more precise in checking programs that throw exceptions under conditions that test the label lattice in $\text{try}$ blocks.

6. Exceptions with Subtyping

The calculus presented here is very simple, in order to present the key innovation of our type system. However, the full Jif programming language contains many additional language features. In this section, we bring our calculus slightly closer to the full expressiveness of the Jif language by extending our calculus with exceptions with subtyping and show how to adapt our type system. We will, however, omit programmatic constructs that would hide the concrete class (for example, variables with exception type).

The syntax of this extended calculus, which we call $\text{Limp}_C^\leq$, is the same as the syntax for $\text{Limp}_C$. The subtyping over exceptions is expressed in the semantics by parameterizing statement evaluation by the subtyping relation, denoted $\leq$. The only requirements on this relation is that it must form a partial order. Figure 9 gives the new $\text{Limp}_C^\leq$ semantics for the $\text{try ... catch}$ construct, which are the only notable differences to the semantics for $\text{Limp}_C$. An exception is caught if the type of the exception is a subtype of the exception declared in the $\text{catch}$ block (rule $E^\leq$-CATCHCATCH). If the body of the $\text{try}$ throws an exception $C$ that is not a subtype of $D$, then the exception is propagated.

We can support exception subtyping by converting our flat exception environments into a stack of exception handlers. Exception environments are now described by the following type:

Exception environment $A ::= C \mapsto_1 T : A$ $| F \mapsto_1 \cdot : A$ $| \bullet$

As before, $T$ is the labeled type that binds the value carried by the exception and $l$ is the program counter label of the catch handler. We denote $\text{finally}$ handlers by the distinguished name $F$, which does not carry a value since $\text{finally}$ blocks do not bind the exception value.

Figure 10 presents the necessary changes to the type system to support exception subtyping. The changes are similar to mechanisms in the Jif type system to handle subtyping for exceptions. The primary difference is the additional exception propagation relation which walks the exception environment and checks that information flow is permitted at all handlers that might catch a particular exception. This relation has the following form:

$$\delta, C m \vdash_1 A$$

which states that an exception with name $C$ and value protected by label $m$ can be thrown from a statement with program counter label $l$ under the exception environment $A$ and the label constraint environment $\delta$.

Propagation stops when an exception reaches a handler that must catch it (P-MUSTCATCH). This requires that the propagating exception is a subtype of the handled exception. In this case, the label of the program counter at the throw site must be able to flow to the exception handler’s program counter label. If the exception type of the handler is a strict subclass of, i.e. $C \leq D$ if $C \leq D$ and $C \neq D$.

If the exception type and the handler type are not related then we know that the exception won’t be caught by this handler and it may be skipped (P-PASS). The P-FinallyEnd block raises the program counter label of the exception and checks the rest of the chain with the augmented exception. This corresponds to the case when the finally block terminates normally and the exception is re-thrown. Raising the program counter label accomplishes the same thing as not permitting the lower exceptions from being thrown since the $l \subseteq l'$ requirement in P-MUSTCATCH and P-MAYCATCH will no longer hold. In the special case where a finally block cannot terminate normally (P-FinallyEnd), we can ignore the rest of the chain since it will be checked when checking the finally block itself.

Using the exception propagation relation, modifications to the exception handling rules are mostly syntactic. T-CATCH is just adapted to use the new path map. T-Finally adds a finally marker to the top of the exception environment for checking $s$, with the
label equal to the normal termination label of $s_f$. Finally, the flows test in $T$-Throw changes to the exception propagation relation with the appropriate parameters.

We are currently working on proving that this extended type system enforces non-interference.

7. Discussion
We have proven that our type system enforces non-interference and that it permits strictly more programs than the existing Jif type system (adapted for our calculus). It is important to note that this improvement in expressivity is not of purely theoretical interest. Our type system would help developers write provably secure code without resorting to awkward coding idioms to convince the type system that the desired security property holds.

We note that the additional expressivity of our system is derived from the standard formalism that type systems are relations rather than computations. This re-formulation may have implications for the implementation which we have not yet had the chance to explore, especially in its interaction with the mechanism for inferring security labels in Jif. Label inference is essential to adapting existing Java code and even writing new Jif programs due to the verbosity of explicitly labeling variables.

The similarity of our type system with respect to almost all constructs except for exceptions is interesting. Specifically, note that the problem of maintaining all of the static information known by the system is only complicated by the non-local control associated with exceptions. If we remove exceptions, then the two type systems are equally expressive. This insight justifies our choice of a very minimal calculus which lacks even basic constructs such as loops and functions. Since the semantics of these constructs do not exhibit the kind of non-local control that exceptions introduce, we expect it to be relatively straightforward to adapt the existing Jif rules for our new type system.

While our formalization ignores the complexities introduced from potential non-termination [Sabelfeld and Myers 2003], it is not difficult to see how the rules could be extended to yield a termination sensitive or insensitive information flow analysis with the inclusion of loops. Neither timing channels nor concurrency are dealt with in our system, nor are they addressed by the Jif system, though existing work suggests several ways to deal with these problems [Smith and Volpano 1998].

7.1 Related Work
In addition to the background work on information flow type systems and the Jif language, our contributions draw on work from a variety of sources. Non-interference in the presence of first-class labels is studied by both Zheng and Myers [2004] and Grabowski and Beringer [2009]. They consider languages that permit dynamic checks on security labels, and show non-interference results. Grabowski and Beringer [2009] consider the possibility that the run-time security policy may be changed after the program has been analyzed. This mechanism is closely related to the more general feature of dependent types. Seen in this way, run-time label tests can be viewed as a form of run-time-type analysis which is a basic component of the more general reflective programming techniques.

This insight is not new, Tse and Zdancewic [2007] define the $\lambda_{KP}$ calculus which is modeled on the lambda calculus and supports run-time reflection on the $\text{actsFor}$ relation, which is another part of the run-time security policy. They note that, while seemingly intertwined, reflection on $\text{actsFor}$ and reflection on label tests are mostly orthogonal; this justifies our focus on security levels, and not on security principals. Supporting such an extension in our type system requires supporting, and reasoning about, $\text{actsFor}$ facts in the constraint environment $\delta$ and adding principals that, like labels, need to be immutable.

Nanevski [2004] argues for a co-monadic formulation of exceptions rather than the, probably more well known, monadic formulation. This distinction parallels the shift from propagating exceptions outward (the monadic style) to propagating the capability to raise an exception (the co-monadic style).

8. Conclusions
We have described a new type system for an imperative calculus with named exceptions that enforces non-interference and is strictly more permissive than the existing Jif type system when restricted to our fragment. Our key insight is to relax the computational flavor the existing type system in favor of a constraint-based system that checks side conditions at the point of most knowledge. We proved our modified type system enforces non-interference. In addition, we discussed how our type system can be extended to handle a hierarchy of exceptions and the addition of a single path rule for safely lowering labels when statements can be proven to terminate in a single way.

Future Work
Our work suggests two interesting avenues for future work. The first is to determine the empirical cost of our constraint-based type system compared to the Jif type system. If our type system is proven feasible for our calculus it would be useful to extend out type system to handle the full Jif language. This would require extending the type system to handle looping constructs, including break and continue, functions, objects, and declassification as

\[
\begin{align*}
\leq, \Phi \vdash s, \sigma & \rightarrow s', \sigma' \\
\leq, \Phi \vdash \text{try catch } (C \, x) \, s_c, \sigma & \rightarrow \text{try catch } (C \, x) \, s_c, \sigma' \\
\leq, \Phi \vdash \text{try throw } (C, v) \, \text{catch } (D \, x) \, s_c, \sigma & \rightarrow s_c, \sigma \cup \{ x \mapsto v \} \\
\leq, \Phi \vdash \text{throw } (C, v) \, \text{catch } (D \, x) \, s_c, \sigma & \rightarrow \text{throw } (C, v), \sigma' \\
\leq, \Phi \vdash \text{skip catch } (D \, x) \, s_c, \sigma & \rightarrow \text{skip}, \sigma'' \\
\end{align*}
\]
well as converting our simplified label model to the decentralized label model.

Once the type system addresses the full Jif language, it will be interesting to see the effect that it has on programming in Jif. We have shown that our type system permits more programs but we do not yet understand how our type system interacts with label inference or how it compares to the current type system in terms of being efficiently checkable.

References


Andrew van der Stock, Jeff Williams, and Dave Wichers. OWASP top 10, 2007.


A. Proofs

A.1 Type Safety

In this section we cover the basic type safety property, namely that “well-typed programs do not go wrong.” We follow the standard progress and preservation approach presented by Pierce [2002].

Lemma 6 (Expression Safety). If Γ, δ, l ⊢ τ and Γ ⊢ σ and
Φ ⊢ δ σ then Φ ⊢ ε, σ ∥ v and v ≈ τ.

Proof. By induction on the typing derivation.

T-VAR Immediate.
Lemma 7 (Statement Progress). If $\Gamma, \delta, A, l' \vdash_1 s \ ok$ and $\Gamma \vdash \sigma$ and $\Phi \vdash \delta \sigma$ then $s \in V$ or there exists $s', \sigma'$ such that $\Phi \vdash s', \sigma' \rightarrow s, \sigma'$.

\[\square\]

Proof. Induction on the typing derivation.

T-Skip Immediate since skip is a value.

T-Throw From inversion on the typing derivation we know that $e$ is well-typed. If $e$ is a value then throw ($C, e$), $e$ is a value which concludes the case. Otherwise, applying expression safety (Lemma 6) we conclude that it evaluates to a value of type int. Thus, E-Throw applies.

T-Assign From expression safety (Lemma 6) and the typing condition on $e$ we know that $\Phi \vdash e, \sigma \downarrow_3 v$ such that the type of the components of $v$ are integers. Thus, E-Assign applies which concludes the case.

T-Seq If $s_1 = \text{skip}$ or $s_1 = \text{throw}(C, v')$, then E-SeqSkip or E-SeqThrow applies concluding the case. If $s_1 \notin V$, by the inductive hypothesis it can take a step, so E-SeqStep applies concluding the case.

T-If If $e$ is not a value, then expression safety (Lemma 6) implies that it big-steps to a value and E-IfStep applies. If $e$ is already a value, then, by the typing derivation, it must be an integer. Therefore E-If applies concluding the case.

T-Catch If $s = \text{skip}$ or $s = \text{throw}(D, v)$, then E-CatchSkip applies. If $s = \text{throw}(C, v)$, then E-CatchCatch applies. Otherwise, $s \notin V$, so E-CatchStep applies where the step of $s$ is implied by the inductive hypothesis.

T-Finally If $s \in V$, then E-Finally applies. Otherwise, $s$ can take a step by the inductive hypothesis and E-FinallyStep applies concluding the case.

T-SinglePath Follows immediately from the inductive hypothesis.

T-SinglePathEx Follows immediately from the inductive hypothesis.

Lemma 8 (Statement Preservation). If $\Gamma, \delta, A, l' \vdash_1 s \ ok$ and $\Gamma \vdash \sigma$ and $\Phi \vdash \delta \sigma$ and $\Phi \vdash s, \sigma' \rightarrow s', \sigma'$ then there exists $\Gamma', \delta', A, l' \vdash_1 s' \ ok$ and $\Gamma' \vdash \sigma'$ and $\Phi \vdash \delta' \sigma'$.

\[\square\]

Proof. By induction on the typing derivation.

T-Skip Contradiction.

T-Throw Inversion on the evaluation derivation reveals that the top rule is E-Throw. By expression safety, $e$ evaluates to a value $v$ of type int. Pick $\Gamma' = \Gamma$ and $\delta' = \delta$ and the conclusions follow trivially from the premises.

T-Assign By E-Assign, we know that the result is skip which is well-typed. From the typing derivation, we know that $e$ has integer type, so by expression safety (Lemma 6), we know that it reduces to an integer. Further, we know that $\Gamma$ maps $x$ to int. Since the rest of the store is unchanged, the well-typedness of $\sigma'$ follows. Pick $\Gamma' = \Gamma$ and $\delta' = \delta$ and the remainder of the conclusion follows trivially.

T-Seq Inversion on the evaluation relation. Pick $\Gamma' = \Gamma$ and $\delta' = \delta$ and the side conditions follow.

E-SeqStep By induction, we know that the resulting $s_1'$ is well-typed and preserves the well-typedness of the store, i.e. $\sigma'$ is well-typed. The well-typedness of $s_1' s_2$ is established by T-Seq where its premises are satisfied by the inductive hypothesis and the second premise of T-Seq.

E-SeqSkip The well-typedness of $\sigma'$ follows immediately since $\sigma' = \sigma$. The well-typedness of $s'$ follows from the second premise of T-Seq.

E-SeqThrow The well-typedness of $\sigma'$ follows immediately since $\sigma' = \sigma$. The well-typedness of $s'$ follows from the first premise of T-Seq.

T-If Inversion on the evaluation relation. Pick $\Gamma' = \Gamma$.

E-If If $e$ reduces to a non-zero value then pick $\delta' = \delta \land \text{implies}(e)$. The well-typedness of the resulting term is immediate from the premise of T-If. The conservativeness of implies implies implies $\Phi \vdash \delta'$. Otherwise, pick $\delta' = \delta$, and the well-typedness follows from the premise of T-If. The remainder of the conclusions are immediate.

T-Catch Inversion on the evaluation relation.

E-CatchStep By induction, we know that the resulting $s'$ is well-typed and preserves the well-typedness of the store, i.e. $\sigma'$ is well-typed. The typing of $\text{try} s' \text{catch}(C \ x) s_c$ is established by T-Catch where its premises are satisfied by the inductive hypothesis and the premises of T-Catch.

E-CatchPass The well-typedness of the the resulting term is immediate from the premises to T-Catch and the well-typedness of the store is immediate since $\sigma' = \sigma$.

E-CatchCatch The well-typedness of the resulting term follows from applying the inductive hypothesis to $s$. The preconditions are satisfied when $\Gamma$ is extended with the value carried by the exception which is the $\Gamma'$ to pick to satisfy the conclusion.

T-Finally Inversion on the evaluation relation.

E-FinallyStep By induction, we know that the resulting $s'$ is well-typed and preserves the well-typedness of the store, i.e. $\sigma'$ is well-typed. The well-typedness of $\text{try} s' \text{finally} s_f$ is established by T-Finally where its premises are satisfied by the inductive hypothesis and the premises of T-Finally.

E-Finally The well-typedness of the resulting term is established by T-Seq with the second premise satisfied by the transitivity of $\sqsubset$ and the well-typedness of $s$. The first premise follows from the well-typedness of $s_f$.

T-SinglePath Follows immediately from the inductive hypothesis.

T-SinglePathEx Follows immediately from the inductive hypothesis.

A.2 Non-interference

We prove non-interference using the proof technique developed by Pottier and Simonet [2003]. We construct an extended language Limp₂ which is capable of simultaneously evaluating two $\text{Limp}_p$ programs. This language defines the following additional constructs.

Double Statements $s^2 \in S^2 ::= \langle s | s \rangle s$

Double Values $v^2 \in V^2 ::= \langle v_1 | v_2 \rangle v$
We use the sets $S^2$, and $V^2$ to denote statements and values in \LimpE, which are super sets of $S$ and $V$ respectively. Note that pair constructors combine \LimpE statements or values which means that we do not allow statements with multiple levels of paired commands such as $(s_1(s_2))$. Further, note that a throw statement that contains a pair value such as $\mathsf{throw}$ is not a value.

We access elements of pair and conservatively construct pairs using the following projection and construction operations.

$$[s^2]_1 = \begin{cases} s_1 & \text{if } s^2 = (s_1, s_2) \\ s_2 & \text{otherwise} \end{cases}$$

$$\langle [v_1]_1 || [v_2]_2 \rangle = \begin{cases} [v_1]_1 & \text{if } [v_1]_1 = [v_2]_2 \\ [v_2]_1 & \text{otherwise} \end{cases}$$

$$(\sigma_1 \cup \sigma_2)(x) = \begin{cases} \sigma_1(x) & \text{if } \sigma_1(x) = \sigma_2(x) \\ \sigma_2(x) & \text{otherwise} \end{cases}$$

The semantics of the extended language are given in Figure 11. We define these semantics by extracting \LimpE statements and evaluating them with the standard \LimpE semantics. In subsequent proofs, we will simply annotate the \LimpE evaluation rules with \LimpE to correspond to a combination of \E2-LIFT and \E2-XXX. For example, we will say \E2-ASSIGN to mean \E2-LIFT and E-ASSIGN.

### A.2.1 Soundness & Adequacy

We begin by showing that our extended language is able to simulate the behavior of two simultaneously executing \LimpE programs. Soundness states that reduction in \LimpE results in a value and store that, when projected, are the same as the projections of the original term run using standard \LimpE semantics.

**Lemma 9** (Expression Representation Soundness). For all $e \in E$, if $s \vdash e, \sigma \Downarrow \mathsf{v_2}$ then $s \vdash e, |\mathsf{v_1}|$, and $s \vdash e, |\mathsf{v_2}|$.

**Proof.** Induction on the evaluation derivation.

**E2-VALUE** Follows immediately.

**E2-VAR** Follows immediately.

**E2-OP** By the inductive hypothesis, the values $|\mathsf{v_1}|$ are accurate with the single evaluation semantics. From this, the conclusion follows immediately from the definition of $|\cdot|$.

**E2-FLOWS** Same as E2-OP except that $\uplus$ is replaced by $\Box$.

**Theorem 10** (Statement Representation Soundness). For all $s \in S^2$, if $s \vdash e, \sigma \Rightarrow \mathsf{s'}, \mathsf{s'}_1$ then $s \vdash e, |\mathsf{s'}|_1$.

**Proof.** We perform induction on the evaluation derivation. The case for \E2-REFL follows immediately. For \E2-TRANS, we consider the cases of the \LimpE evaluation. If we can show that each small-steps in step with the pair of single evaluations then the conclusion will follow from the inductive hypothesis. Consider the cases.

**E2-PAR** By \E2-PAR, we evaluate the left and right side for a step and return the paired command. Therefore, the result is immediate from the definition of $|\cdot|$.

**E2-IFSTRUCT** Applying expression soundness (Lemma 9) shows that the evaluation of $e$ in the left and right projections of the store result in the same values as the left and right projections of the evaluation in the squared semantics. The conclusion then follows immediately from the premises to \E2-IFSTRUCT.

**E2-THROWSTRUCT** Applying expression soundness (Lemma 9) shows that the evaluation of $e$ in the left and right projections of the store result in the same values as the left and right projection of the evaluation in the squared semantics. This concludes the case.

**E2-SEQSTRUCT** This follows immediately from the premises of \E2-SEQSTRUCT.

**E2-CATCHSTRUCT** This follows immediately from the premises of \E2-CATCHSTRUCT.

**E2-FinallySTRUCT** This follows directly from the premises of \E2-FinallySTRUCT.

**E2-LIFT** If a rule from the standard semantics applies $s$ must be a single command. Picking the left and right projections after evaluation is the same as evaluating in the restricted stores. Cases which include expressions appeal to expression soundness (Lemma 9).

Adequacy states the other direction, that evaluating two terms in the basic \LimpE semantics is the same as joining them and their stores and evaluating the result using \LimpE semantics.

**Theorem 11** (Representation Adequacy). If $\Phi \vdash s_1, \sigma_1 \rightarrow s'_1, \sigma'_1$ and $\Phi \vdash s_2, \sigma_2 \rightarrow s'_2, \sigma'_2$ then $\Phi \vdash (s_1 \uplus s_2, \sigma_1 \uplus \sigma_2 \rightarrow (s'_1 \uplus s'_2), \sigma'_1 \uplus \sigma'_2$.

**Proof.** Follows immediately from \E2-PAR.

Combining Theorems 10 and 11 will allow us to take lemmas stated about \LimpE programs and apply them to \LimpE programs.

### A.2.2 Extended Type System

The type system for \LimpE is almost identical to that of \LimpE except that we have to restrict the use of the parallel construct. To do this, we parameterize the typing rules by the label of the observer. The new judgment has the following form:

$$\Gamma, \delta, A, l' \vdash \mathsf{o} \ s \ ok$$

Where $o$ is the label at which external observations occur. Thus, our non-interference property will show that information not accessible by $o$ does not leak into variables that can be read by $o$. The typing rules for \LimpE are given in Figure 12.

Simple inspection of the rules of the type system reveal that all well-typed \LimpE programs are well-typed in \E2-STRUCT and similarly that the left and right projections of all well-typed \LimpE programs are well-typed in \LimpE.

**Lemma 12** (Type System Adequacy). If $\Gamma, \delta, A, l' \vdash \mathsf{o} \ s \ ok$ then for all $o$, $\Gamma, \delta, A, l' \vdash \mathsf{o} \ s \ ok$.

**Proof.** Induction on the typing derivation. In particular, note that $s$ does not contain any parallel statements and that the \LimpE type system does not mention $o$.

**Lemma 13** (Type System Soundness). If $\Gamma, \delta, A, l' \vdash \mathsf{o} \ s \ ok$ then $\Gamma, \delta, A, l' \vdash [s]_1 \ ok$ and $\Gamma, \delta, A, l' \vdash [s]_1 \ ok$.

**Proof.** Induction on the typing derivation. In particular, note that we can use all of the same intermediate results to reconstruct a typing derivation for the projections of $s$. 

□
Expression Semantics

\[
\begin{align*}
\Phi \vdash e, \sigma \downarrow_2 v & \quad \text{E\textsuperscript{2}-VAL} \\
\Phi \vdash v, \sigma \downarrow_2 v & \quad \text{E\textsuperscript{2}-VAR} \\
\Phi \vdash e_1, e_2, \sigma \downarrow_2 v & \quad \text{E\textsuperscript{2}-OP} \\
\end{align*}
\]

Statement Semantics

\[
\begin{align*}
\Phi \vdash s, \sigma \rightarrow s', \sigma' & \quad \text{E\textsuperscript{2}-LIFT} \\
\Phi \vdash \text{if } i_1 \text{ then } s_1 \text{ else } s_2, [\sigma_1] & \rightarrow s'_1, \sigma'_1 & \text{E\textsuperscript{2}-IF} \\
\Phi \vdash e, \sigma \downarrow (i_1, i_2) & \quad \text{E\textsuperscript{2}-IF} \\
\Phi \vdash e_1 \rightarrow e_2, \sigma & \rightarrow s', \sigma'_1 \cup \sigma'_2 & \text{E\textsuperscript{2}-IF} \\
\Phi \vdash e, \sigma \downarrow (v_1, v_2) & \quad \text{E\textsuperscript{2}-THROW} \\
\end{align*}
\]

Transitive Closure

\[
\begin{align*}
\Phi \vdash v, \sigma \rightarrow^* v, \sigma & \quad \text{E\textsuperscript{2}-REFL} \\
\Phi \vdash s, \sigma \rightarrow s', \sigma' & \quad \text{E\textsuperscript{2}-TRANS} \\
\end{align*}
\]

Figure 11. Operational semantics for Limp\textsuperscript{2} and transitive closure evaluation.
Statement Typing Rules for Limp

\[ \begin{align*}
\Gamma, \delta, A, l' \vdash \tau \quad \text{s ok} & \quad \text{T}^2\text{-Skip} \\
\Gamma, \delta, \Delta, l' \vdash \tau & \quad \text{T}^2\text{-Assign} \\
\Gamma(x) = \text{int}(\{x\}) & \quad \delta \vdash l \subseteq l_x \\
\Gamma, \delta, l_x \vdash e : \text{int} & \quad \delta \vdash l \subseteq l' \\
\Gamma, \delta, A, l' \vdash \tau & \quad \text{T}^2\text{-Seq} \\
\Gamma, \delta, A, l'' \vdash \tau & \quad \text{T}^2\text{-If} \\
\Gamma, \delta, l' \vdash e : \text{int} & \quad \Gamma, \delta, A, l'' \vdash \tau, \delta, l' \vdash \tau' \quad e \text{ if then } s_1 \quad \delta \vdash l \subseteq l' \\
\Gamma, \delta, A, l' \vdash \tau & \quad \text{T}^2\text{-Try} \\
\Gamma, \delta, A, l'' \vdash \tau & \quad \text{T}^2\text{-Catch} \\
\Gamma, \delta, l' \vdash e : \text{int} & \quad \Gamma, \delta, A, l'' \vdash \tau, \delta \vdash l \subseteq l'' \quad s_2 \text{ ok} \\
\Gamma, \delta, A, l' \vdash \tau & \quad \text{T}^2\text{-Throw} \\
x \notin \text{dom}(\Gamma) & \quad \Gamma, \delta, A[\text{C} \mapsto \{x\}], l' \vdash \tau \text{ s ok} \\
\Gamma, \delta, A, l'' \vdash \tau & \quad \text{T}^2\text{-Finally} \\
\Gamma, \delta, l' \vdash e : \text{int} & \quad \Gamma, \delta, A, l'' \vdash \tau, \delta \vdash l \subseteq l' \\
\Gamma, \delta, A, l' \vdash \tau & \quad \text{T}^2\text{-SinglePath} \\
\Gamma, \delta, A[l' \vdash \tau] & \quad \text{T}^2\text{-SinglePathEx} \\
\Gamma, \delta, \{\text{C} \mapsto \{x\}\}, l' \vdash \tau & \quad \text{T}^2\text{-Par} \\
\Gamma, \delta, A[l' \vdash \tau], s_1 \text{ ok} & \quad \delta \vdash l \subseteq o \quad \text{T}^2\text{-Par}
\end{align*} \]

Figure 12. Type system extension for Limp

A.2.3 Non-interference

Our definitions will require a judgment that states when a store in the squared semantics is consistent with a typing environment and constraint set. We write:

\[ \Gamma, \Phi \vdash^{\sigma} o \quad \sigma \text{ is consistent at } o \]

\[ \Gamma, \Phi \vdash^{\sigma} o \quad \equiv \quad \forall x : \tau \{\{x\}\} \in \Gamma, \Phi \vdash^{\sigma} [\tau]_2(l) \subseteq o \land \Phi \vdash^{\sigma} [\tau]_2(l) \subseteq o \Rightarrow \sigma(x) \in V \]

A store is consistent at some observation label \( o \) if an observer that can only read values protected by labels that can flow to \( o \) can only observe singleton values. In the above statement, we use \( \sigma(l) \) to denote the level of \( l \) which might depend on \( \sigma \).

**Lemma 14** (Indistinguishability of Expressions). For all labels \( o \), if \( \Gamma, \delta, l \vdash e : \tau \) and \( \Phi \vdash^{\sigma} e \) and \( \Gamma, \Phi \vdash^{\sigma} o \) and \( \Phi \vdash e \), \( \sigma, \rho \vdash v \) and \( \Phi \vdash l \subseteq o \) then \( v \in V \).

**Proof.** Proof by induction on the typing derivation.

We prove two simple lemmas before showing the indistinguishability of statements.

**Lemma 15** (Possible Statement Return Values). If \( \Gamma, \delta, A, l' \vdash^{r} \quad s \text{ ok and } l \neq \emptyset \) and \( \Phi \vdash^{\sigma} s, \delta \rightarrow v, \sigma' \) and \( \Phi \vdash^{\delta} \sigma \) then the following are true:

- if \( \text{skip} \in v \) then \( l' \neq \emptyset \)
- if \( \text{try } (C, v') \in v \) then there exists \( l_C, l_x \) such that \( C \mapsto l_C \text{ int}(\{x\}) \in A \) and \( \delta \vdash l \subseteq l_C \) and \( \delta \vdash l \subseteq l_x \).

**Proof.** Induction on the typing derivation.

\[ \begin{align*}
\text{T}^2\text{-Skip} & \quad \text{By the evaluation relation, } v = \text{skip}. \text{ If } l \neq \emptyset \text{ and } \delta \vdash l \subseteq l' \text{ then } l' \neq \emptyset . \\
\text{T}^2\text{-Throw} & \quad \text{By the evaluation relation, } v = \text{throw } (C, v), \text{ and the conclusions follows immediately from the side conditions.} \\
\text{T}^2\text{-Assign} & \quad \text{Same as T}^2\text{-Skip.} \\
\text{T}^2\text{-Seq} & \quad \text{From the evaluation derivation we know that there exists } v_1 \text{ such that } \Phi \vdash s_1, \sigma \rightarrow v_1, \sigma_1. \text{ Now we show the two conclusions:} \\
\text{If } \text{skip} \in v_1 \text{ then part of the evaluation reduces to } s_2. \text{ Again by considering the evaluation derivation, we know that there exists a } v_2 \text{ such that } \Phi \vdash s_2, \sigma_1 \rightarrow v_2, \sigma_2. \text{ Since } v_2 \text{ is the result, we can apply the inductive hypothesis directly to prove the conclusion.} \\
\text{If } \text{throw } (C, v') \in v_1 \text{ then by the inductive hypothesis applied to } s_1 \text{ we know that there exists } l_C 	ext{ and } l_x \text{ such that } C \mapsto l_C \text{ int}(\{x\}) \in A. \text{ The additional conclusions are the direct result of the inductive hypothesis.} \\
\text{T}^2\text{-If} & \quad \text{Since the evaluation relation will reduce this to some combination of } s_1 \text{ and } s_2, \text{ the result follows from applying the inductive hypothesis to the subterms.} 
\end{align*} \]
\( T^2\text{-CATCH} \) Consider the possible results \( v \) such that \( \Phi \vdash s, \sigma \rightarrow v, \sigma' \). If \( \text{skip} \in v \) then the result follows from the inductive hypothesis since the side condition on the label \( l \) is justified because \( T^2\text{-CATCH} \) requires that the program counter of normal termination flows into \( l' \). If \( \text{throw}(C, v') \in v \) then the result follows by applying the inductive hypothesis to the \( \text{catch} \) body.

\( T^2\text{-FINALLY} \) From the evaluation derivation we know that there exists \( v_1 \) such that \( \Phi \vdash s, \sigma \rightarrow v_1, \sigma_1 \) and a \( v_2 \) such that \( \Phi \vdash s_f, \sigma_2 \rightarrow v_2, \sigma' \).

- If \( \text{skip} \in v_2 \) then the result follows immediately from the inductive hypothesis applied to \( s \).
- If \( \text{throw}(C, v') \in v_1 \) then the result follows immediately from the inductive hypothesis applied to \( s_f \).

\( T^2\text{-SINGLEPATH}, T^2\text{-SINGLEPATHEX} \) Follows from the inductive hypothesis.

\( T^2\text{-PAR} \) Proof follows by applying the inductive hypothesis to the subterms.

Next we prove a lemma that states that the type system enforces that the information gained by knowing a statement terminates in any way is at least as secret as the information gained by knowing that it was executed at all.

**Lemma 16 (Monotonic Result Label).** If \( \Gamma, \delta, A, l' \vdash o \ s \ ok \) then \( \delta \vdash l \sqsubseteq l' \sqcup \{A\} \).

**Proof.** By induction on the typing derivation.

\( T^2\text{-SKIP} \) Immediate by side-condition and weakening.

\( T^2\text{-THROW} \) Immediate from the side-condition and weakening.

\( T^2\text{-ASSIGN} \) Immediate from side-condition and weakening.

\( T^2\text{-SEQ} \) Applying the inductive hypothesis to \( s_1 \) allows us to conclude that \( \delta \vdash l'' \sqsubseteq l' \sqcup \{A\} \). Applying the inductive hypothesis to \( s_2 \) allows us to conclude \( \delta \vdash l'' \sqsubseteq l' \sqcup \{A\} \). The transitivity of \( \sqsubseteq \) concludes the case.

\( T^2\text{-FINALLY} \) Applying the inductive hypothesis to \( s_2 \) allows us to conclude that \( \delta \vdash l \sqsubseteq l' \sqcup \{A\} \). The result follows since \( \delta \vdash l \sqsubseteq l' \sqcup \{A\} \).

\( T^2\text{-IF} \) Applying the inductive hypothesis to \( s_2 \) since \( T^2\text{-FINALLY} \) requires that both are typable with initial program counter label \( l \) and the evaluation ensures that both are executed.

\( T^2\text{-SINGLEPATH} \) Follows immediately from the inductive hypothesis.

\( T^2\text{-SINGLEPATHEX} \) Follows immediately from the inductive hypothesis.

\( T^2\text{-PAR} \) Follows immediately from the inductive hypothesis applied to \( s_1 \) and \( s_2 \).

Next, we show that if the type system allows the program counter label of normal termination to decrease over a command, then that command can not terminate normally. We will need this when we analyze the \( \text{try} \) statement in the next lemma.

**Lemma 18 (Indistinguishability of Statements).** For all labels \( o \), if \( \Gamma, \delta, A, l' \vdash o \ s \ ok \) and \( \Gamma \vdash s, \sigma \rightarrow v, \sigma' \) then \( \Gamma, \Phi, l' \vdash o \ o' \) and \( \Phi \vdash s, \sigma \rightarrow v, \sigma' \) if and only if \( \delta \vdash l \sqsubseteq l' \sqcup \{A\} \).

**Proof.** By induction on the typing derivation.

\( T^2\text{-SKIP} \) Immediate since \( \sigma = \sigma' \) and \( \text{skip} \) is a value.

\( T^2\text{-THROW} \) The indistinguishability of the store is immediate since \( \sigma = \sigma' \). If the value that the exception carries is observable, then the result is a single value by appealing to Lemma 14 satisfying the precondition with the typing derivation. If the value is not observable, then the indistinguishability of the value holds vacuously.

\( T^2\text{-ASSIGN} \) Since \( \Gamma, \delta, l'' \vdash e : \text{int} \) by Lemma 14, \( \Phi \vdash e, c \vdash o \ v \) and \( v \in V \). Therefore, \( E^2\text{-ASSIGN} \) applies which updates the mapping of \( x \) to a singleton value. Therefore, since \( \sigma \) was indistinguishable and the update writes a singleton value, then \( \Gamma, \Phi \vdash o \ \sigma' \). By \( E^2\text{-ASSIGN} \), the statement reduces to \( \text{skip} \) which is a value in \( V \).

\( T^2\text{-SEQ} \) By the inductive hypothesis, we know that the \( \sigma'' \) resulting from executing \( s_1 \) will be consistent. At this point, we need to consider 4 cases for the possible resulting value.
skip In this case, the consistency of \( \sigma \) is guaranteed by the inductive hypothesis. If the intermediate program counter label was greater than \( o \), then the final program counter label must be greater than \( o \) by \( T^2\)-SEQ so the \( \delta \vdash l' \cup \{ A \subseteq o \} \) condition holds vacuously. Otherwise, the side condition holds directly from the inductive hypothesis.

\( \text{throw} \ (C, v) \) Since \( s_2 \) doesn’t execute, the result is immediate from the inductive hypothesis.

\( \text{skip} \ (\text{throw} \ (C, v)) \) We consider this case without loss of generality to \( (\text{throw} \ (C, v) \mid \text{skip}) \). Applying the inductive hypothesis to \( s_2 \) yields the consistency of the store after \( s_2 \) executes on the left. Since \( s_1 \) terminated in a pair value, \( \delta \not\vdash l' \cup \{ A \subseteq o \} \), so the initial program counter label of \( s_2 \) must be greater than \( o \). Therefore, by effects bounds (Lemma 17), we know that \( s_2 \) does not modify any variables with label lower than \( o \). So the consistency of the store is maintained when the left projection of the final store of \( s_2 \) is merged with the right projection of the final store of \( s_1 \). The monotonicity of the program counter (Lemma 16) also ensures that the second conclusion holds vacuously.

\( (\text{throw} \ (C, v) \mid \text{throw} \ (D, v)) \) Neither side executes \( s_2 \), so the consistency of the store is immediate. Since the result is a paired value, \( \delta \not\vdash l' \cup \{ A \subseteq A \} \), so the side condition holds by the monotonicity of the program counter label (Lemma 16).

\( T^2\)-If If \( e \) is not a value, then the bottom two rules in the evaluation derivation are \( E^2\)-TRANS and \( E^2\)-IF-STEP. Now, the test expression is a value. Consider two cases for the label, \( l' \), of the test expression, i.e., \( \Gamma, \delta \vdash e : l' \).

\( \delta \vdash l' \subseteq o \) We can conclude \( \Phi \vdash e, \sigma \cup_2 i \) and \( i \in V \) from the indistinguishability of expressions (Lemma 14). Therefore, the bottom rules in the evaluation derivation are \( E^2\)-TRANS and then \( E^2\)-IF. The result then follows from applying the inductive hypothesis to the resulting statement. If \( i \) is non-zero, the compatibility of \( \delta \) is established by the soundness of the implies function, otherwise, it follows immediately from the assumptions to the lemma. Since the store is not changed by the evaluation of \( e \), that side condition holds. The final condition holds from inversion on the evaluation derivation.

\( \delta \vdash l' \not\subseteq o \) This case allows \( e \) to evaluate to a pair value. If \( \sigma \) is such that it doesn’t or that both evaluate to non-zero parts, then the result follows in the same way as the previous case. Otherwise, the value is a pair and the bottom rule in the evaluation derivation is \( E^2\)-STRUCT. Now assume without loss of generality that \( \Phi \vdash e, \sigma \cup_2 (0, l') \). Inversion on the evaluation derivation thus reveals that the bottom rules are \( E^2\)-TRANS, \( E^2\)-PAR and \( E^2\)-IF.

Since both \( \Gamma, \delta, A, l'' \vdash l' \cup l'' ; s_1 \) ok and \( \Gamma, \delta, A, l'' \vdash l' ; s_2 \) ok, the effects bounds lemma (Lemma 17) allows us to conclude that neither \( s_1 \) nor \( s_2 \) modify \( \sigma \) at any variables with lower security labels than \( l \cup l'' \). Therefore, the merge of the left of \( \sigma_2 \) and the right of \( \sigma_2 \) will be indistinguishable.

\( T^2\)-CATCH From the typing rule, we know that \( \Gamma, \delta, A \vdash C \rightarrow_{\text{CATCH}} \text{link}(l_2) \), \( l' \vdash s \) ok. By the inductive hypothesis, we know that \( \sigma' \), the store resulting from \( s \) must be consistent. Now, consider the possible resulting values:

\( \text{skip} \) The resulting value is immediate since \( \text{skip} \) is a singleton value and the catch handler is not executed.

\( \text{throw} \ (C, v) \) The result is immediate from \( \text{throw} \ (D, v) \) is a singleton value and the catch handler is not executed.

\( \text{skip}(\text{throw} \ (C, v)) \) Inversion on the evaluation derivation shows us that we will evaluate \( \langle \text{skip} \rangle s_0 \) in the store with \( x \) bound to \( v \) on the right. By the inductive hypothesis applied to \( s \), we know that \( \Phi \not\vdash l' \subset o \); otherwise the result would have been a singleton value. Since \( \delta \) is a conservative approximation of \( \Phi \), this implies that \( \delta \not\vdash l' \subset o \) so we can apply the effects bounds lemma (Lemma 17) at each step to ensure the consistency of the resulting store. By the monotonicity of the program counter (Lemma 16), we know that \( \Phi \not\vdash l' \cup \{ A \subseteq o \} \), so the second conclusion holds vacuously.

\( (\text{throw} \ (C, v_1) \mid \text{throw} \ (C, v_2)) \) Inversion of the evaluation derivation shows us that we will evaluate \( s_0 \) with \( x \) bound to \( \{v_1, v_2\} \). However, the label of \( x \) is also greater than \( o \) by the possible return values lemma (Lemma 15), so the conclusion follows from the inductive hypothesis.

\( T^2\)-FINALLY From the typing rule, we know that \( \Gamma, \delta, A' \vdash l'' : l' \) where \( \delta \vdash A'(l'' = A') \). Applying the inductive hypothesis to \( s \) allows us to conclude the consistency of the store \( \sigma' \) from the evaluation of \( s \). Combining this fact with the inductive hypothesis allows us to conclude the consistency of the final store \( \sigma'' \) after the evaluation of \( s_2 \).

The second conclusion follows by the results of the combined applications of the inductive hypothesis. Since \( \delta \not\vdash l' \subset l'' \) the conclusion holds vacuously if \( sf \) and \( s \) don’t both terminate in singleton values. If they both terminate in singleton values, the evaluation relation shows that the result is a singleton value.

\( T^2\)-SINGLEPATH Applying the inductive hypothesis immediately allows us to conclude the consistency of the store. From the premise of \( T^2\)-SINGLEPATH and the corollary to Lemma 15, we know that \( s \) will terminate in a skip, therefore the indistinguishability of the return value holds.

\( T^2\)-SINGLEPATH\text{EX} Applying the inductive hypothesis immediately allows us to conclude the consistency of the store. From the premise of \( T^2\)-SINGLEPATH\text{EX} and the corollary to Lemma 15, we know that the evaluation of \( s \) results in \( \text{throw} \ (C, v') \) or \( (\text{throw} \ (C, v') \mid \text{throw} \ (C, v'')) \). By Lemma 15, we know that the evaluation of the exception value is bounded below by the label on the exception, so in the later case, \( v'' = v' \) so the evaluation applies \( E^2\)-FLATTEN which concludes the case.

\( T^2\)-PAR This case follows from the repeated application of the effects bounds lemma (Lemma 17) to each step of the evaluation of each side. The side condition on the initial program counter label is guaranteed by the side condition on \( T^2\)-PAR. At each step, we apply the preservation lemma for \( \text{Limp}_{\Sigma} \) (Lemma 8) to re-establish the well-typedness of the program and the heap.

\( \square \)

Theorem 19 (Non-interference). If \( \Gamma, \text{True}, \bullet, o \vdash_1 s \) ok then for all \( \Phi, \sigma, h, o' \) if \( \Gamma(h) = \tau_o' \) and \( o' \cup_\Sigma o \) and for all \( v_1, v_2 \) if \( v_1 = \tau \vdash_{\text{CATCH}} o_1 \) and \( v_2 = \tau \vdash_{\text{CATCH}} o_2 \) then \( v' = \sigma'_1 \) and \( \Phi \vdash s, \sigma[h \mapsto v_1] \rightarrow^* v'_1, \sigma'_1 \) then \( v'_1 = v'_2 \) and for all \( y \) if \( \Gamma(y) = \tau_o' \) then \( \sigma'_2(y) = \sigma'_2(y) \).

Proof. We begin by converting the two evaluations of \( s \) into a single evaluation in \( \text{Limp}_{\Sigma} \) by applying the representation adequacy (Theorem 11). Then, we apply Lemma 18 at our \( o \), the premises follow from the type adequacy of \( \text{Limp}_{\Sigma} \) (Lemma 12) and from the premise that states that \( o \cup_\Sigma o \).

The conclusion then follows from the representation soundness (Theorem 10) which states that the projections from the resulting

---

2 Here we use \( 1 \) as a canonical non-zero value, though it takes the place for any non-zero value.
A.3 Precision

Finally we show that our type system is strictly more permissive than the Jif type system restricted to Limp. We begin by defining an inclusion relation for when a Jif path map is similar to one of our path maps.

\[ \delta \vdash A' \approx A \]

**Path Map Inclusion**

\[ \delta \vdash A' \approx A \triangleq \forall \Gamma \vdash \forall \delta' \vdash A', \exists \delta'' \vdash A'' \ni C \Rightarrow_{\Gamma} \tau \{l_x\} \in A', \exists l_x' \vdash l_x' \sqsubseteq l_x \]

\[ C \Rightarrow_{\Gamma} \tau \{l_x'\} \in A \land \delta \vdash l_x' \sqsubseteq \Gamma \]

**Lemma 20** (Inclusion on Expressions). For all \( e \in E \), if \( \Gamma, \delta \vdash \vdash e : \tau \{l\} \) then \( \Gamma, \delta, l \vdash s : \tau \).

**Proof.** Induction on the Jif typing derivation.

**TJIF-INT, TJIF-LEVEL** Immediate.

**TJIF-VAR** Immediate by the reflexivity of \( \sqsubseteq \).

**TJIF-OP, TJIF-FLOWS** By the inductive hypothesis, we can conclude that \( \delta \vdash l_1 \sqsubseteq l \) and \( \delta \vdash l_2 \sqsubseteq l \). The definition of \( \delta \vdash l_1 \sqcup l_2 \sqsubseteq A \) concludes the case.

**Lemma 21** (Path Map Weakening). If \( \Gamma, \delta, A, l' \vdash \vdash s \text{ ok} \) and \( \delta \vdash A \sqcup A'' \sqsubseteq A' \) then \( \Gamma, \delta, A', l' \vdash \vdash s \text{ ok}. \)

**Proof.** Induction on the typing derivation.

**T-SKIP** Immediate since T-Skip applies under any \( A \).

**T-ASSIGN** Immediate since T-Assign applies under any \( A \).

**T-SEQ** Follows from induction on the typing derivation of \( s_1 \) and \( s_2 \) and T-Seq.

**T-IF** Immediate from applying the inductive hypothesis to \( s_1 \) and \( s_2 \) and the typing of \( e \) does not depend on \( A \).

**T-CATCH** The well-typedness of \( s_f \) follows directly from the inductive hypothesis.

**T-FINAL** The typing of \( s \) and \( s_f \) both follow immediately from the inductive hypothesis. The remaining side conditions follows from the premises of T-Finally.

**T-THROW** Follows from the definition of \( \delta \vdash A \sqcup A'' \sqsubseteq A' \) and the transitivity of \( \sqsubseteq \).

**T-SINGLEPATH** Immediate since \( A \) is ignored by the rule.

**T-SINGLEPATHEX** Immediate since the \( A \) is not used by the typing derivation of \( s \).

**Lemma 22** (Integer Throw Arguments). If \( \Gamma, \delta \vdash \vdash l : l' \vdash \vdash A', \delta \vdash \vdash A. \) Then if \( C \Rightarrow_{\Gamma} \tau \{l_x\} \in A \) then \( \tau = \text{int} \).

**Proof.** Follows by induction on the typing derivation. The only case that isn’t trivially satisfied by the inductive hypothesis is the case for TJIF-Throw from which the result follows immediately.

**Theorem 23** (Inclusion). For all \( s \in S \), if \( \Gamma, \delta \vdash \vdash l : l' \vdash \vdash A' \approx A \) then \( \Gamma, \delta, A, l' \vdash \vdash s \text{ ok}. \)

**Proof.** By induction on the Jif typing derivation.

**TJIF-SKIP** Follows immediately from the reflexivity of \( \sqsubseteq \).