A More Precise Security Type System for Dynamic Security Tests

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A More Precise Security Type System for Dynamic Security Tests

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A More Precise Security Type System  
for Dynamic Security Tests

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Abstract
The move toward publicly available services that store private information has increased the importance of tracking information flow in applications. For example, network systems that store credit-card transactions and medical records must be assured to maintain the confidentiality and integrity of this information. One way to ensure this is to use a language that supports static reasoning about information flow in the type system. While useful in practice, current type systems for checking information flow are imprecise, unnecessarily rejecting safe programs. This annoys programmers and often results in increased code complexity in order to work around these artificial limitations. In this work, we present a new type system for statically checking information flow properties of imperative programs with exceptions. Our key insight is to propagate a context of exception handlers and check exceptions at the throw point rather than propagating exceptions outward and checking them at the catch sites. We prove that our type system guarantees the standard non-interference condition and that it is strictly more permissive than the existing type system for Jif, a language that extends the Java type system to reason about information flow.

1. Introduction
Modern software platforms are becoming increasingly distributed and public. Both of these properties lead to systems that are more vulnerable to breaches in the integrity and confidentiality of information that they are entrusted to protect. Software bugs place both of these properties at risk, but even seemingly correct systems can unintentionally leak information with potentially disastrous consequences. For example, SQL injection attacks [Su and Wassermann 2006] and cross-site scripting (XSS) attacks [Endler 2002] are two of the most prevalent vulnerabilities on the Internet today [van der Stock et al. 2007] and both can be viewed as failures to properly enforce the flow of information [Dalton et al. 2007; Vogt et al. 2007]. In addition to addressing these problems, information flow analyses have been applied to help reason about a variety of other problems such as distributed systems development [Liu et al. 2009] and client-server application synthesis [Chong et al. 2007a,b].

Information flow bugs are difficult to detect because, unlike most types of correctness bugs, they often require specially crafted, uncommon input. Even more formal methods (e.g., Cadar, Cristian and Dunbar, Daniel and Engler, Dawson [2008]; Chlipala et al. [2009]) will often fail to catch information flow problems because specifications must explicitly state these security properties which are often overlooked or too verbose to specify for large systems. Even when specifications are written with security in mind, the burden of manually proving these properties is often too high and the brittleness of proofs in many systems makes refactoring and evolving code difficult; we require lighter-weight, more automatic, approaches for checking these properties.

While arbitrary correctness properties are difficult to reason about, programming language research has contributed a variety of systems for reasoning about specialized properties of code. In the realm of security, much work has gone into statically certifying non-interference [Goguen and Meseguer 1982] properties for calculi (e.g. Heintze and Riecke [1998]; Tse and Zdancewic [2007]) as well as dynamic monitoring of program execution to enforce information flow requirements (e.g. Askarov and Sabelfeld [2009]). Many of these analyses use type-oriented techniques originally developed by Volpano et al. [1996] to achieve modular and efficient checking. Researchers have capitalized on these features adapting the technique to several mainstream languages, including Java [Myers 1999] and OCaml [Pottier and Simonet 2003].

Jif [Myers 1999] is a programming language that extends the Java type system and run-time environment with support for reasoning about information flow. Unlike smaller calculi, Jif supports a considerable chunk of the standard Java language including classes, inheritance, and exceptions. Jif also provides run-time inspection of the security policy, a feature that is necessary for writing realistic programs that are parametric with respect to the run-time policy and support run-time policy modification. For example, many applications that deal with users, such as wikis and shared calendars, require a way to check whether run-time content, such as a web page or calendar event, should be accessible to a particular user.

The complexity of dynamic policy inspection coupled with non-local control flow leads to an imprecise and unnecessarily conservative analysis in Jif. Examples of this imprecision have been encountered in real developments in previous work (e.g., Clarkson et al. [2008]; Hicks et al. [2006]). This is a major impediment to development in Jif because secure Java code must be rewritten to work in Jif. In addition, the tricks required to convince the existing type system that code is secure obscure the code’s meaning making it difficult to understand and maintain.

For example, consider the following Jif code that uses a run-time test to determine if information can flow from variable y to variable z.

```
1 int {p} y = ...; /* y protected by label p */
2 int {q} z = 0; /* z protected by label q */
3 try {
4     if (p ⊑ q) 
```

An earlier version of this work appeared in Proceedings of the ACM SIGPLAN Fifth Workshop on Programming Languages and Analysis for Security (PLAS 2010).
The program begins by defining two variables, y and z, with different protection levels. We assume that p and q are variables that contain protection levels, and the protection level of y and z are the contents of p and q respectively. The program then checks whether the run-time policy permits information flow to protection level p to protection level q, with the dynamic test p ⊑ q. If information flow is allowed, the program performs a test on the value of y and raises an exception if it is greater than 0. The catch handler for the exception assigns the constant 1 to variable z. Thus information may flow from variable y to variable z, since the assignment to z depends on the value of y.

This example program is secure: information is only allowed to flow from y to z when it is permitted by the run-time security policy, i.e. when p ⊑ q. However, the Jif compiler rejects this program because the assignment to z in line 11 occurs outside the lexical scope of the dynamic security test p ⊑ q on line 5; the compiler has forgotten that the run-time check ensures that information is allowed to flow from p to q. In this work, we present a new type system that permits this information flow.

Outline and Contributions

We begin with background on information flow research including how security policies are described and what it means to be secure (Section 2). We then introduce Limp, a loop-less imperative language that we will use to study information flow (Section 3). Then we adapt the Jif type system for Limp (Section 4.1) to serve as a basis for comparison. We then cover our primary contributions:

- We define a new typing relation for Limp that propagates information about exception handlers rather than exceptions (Section 4.2).
- We show that our type system guarantees a standard non-interference condition for information flow (Section 5.2).
- We show that our type system is strictly more permissive than the Jif-style type system for Limp (Section 5.3).
- We show how our type system can be cleanly extended to facilitate a hierarchy of exceptions (Section 6).

We conclude with a discussion of the insights of our new type system (Section 7) before considering related work (Section 7.1), and future directions (Section 8).

2. Background

In this section we cover the basics of information flow that are necessary to understand our system. We begin with a brief discussion of the methods for stating policies before formally defining the main semantic condition that we are interested in: non-interference.

For our purposes, security policies are join semi-lattices of security levels [Denning and Denning 1977]. Let $\mathcal{L}$ be the set of security levels, and $\sqsubseteq_{\mathcal{L}}$ the partial order over $\mathcal{L}$. We use $\Phi$ to denote the security policy.

Security policy $\Phi = (\mathcal{L}, \sqsubseteq_{\mathcal{L}})$

Security levels $\mathcal{L}$ define the protection levels in the program and partial order $\sqsubseteq_{\mathcal{L}}$ defines permitted information can flow between security levels. That is, information is allowed to flow from level p to level q if and only if $p \sqsubseteq_{\mathcal{L}} q$. We use $\sqcup_{\mathcal{L}}$ to denote the join operator. Note that for any two security levels p and q, there exists $p \sqcup_{\mathcal{L}} q \in \mathcal{L}$ that is a least upper bound of both p and q. We further assume that there is a distinguished bottom security level $\bot \in \mathcal{L}$, such that $\bot \sqsubseteq_{\mathcal{L}} p$ for all $p \in \mathcal{L}$.

In the literature, the standard notion of information security enforcement for programs is embodied in non-interference [Goguen and Meseguer 1982]. A system satisfies non-interference if low-security outputs of the system are independent of high-security inputs. Intuitively, non-interference requires that information does not flow from high-security inputs to low-security outputs. Many variants and extensions of non-interference have been developed for addressing different types of information channels, such as termination and timing channels (see Sabelfeld and Myers [2003] for an overview). In this paper we focus only on basic non-interference since the core problems that we address arise even in this simplified context.

To state non-interference more formally, we first need to define some symbols and judgments. Since we will be reasoning about an imperative language we will model information flows through mutable stores $\sigma$. A store is a map from variables to values. We write $\sigma[x \mapsto v]$ for the store that maps variable x to value v, and otherwise behaves like store $\sigma$. We assume that each security level $o \in \mathcal{L}$ is able to observe the values of some subset of variables in the store; this subset is determined by a variable environment $\Gamma$. We write $\Gamma \vdash o \approx o'$ to mean that for all variables x that security level o may observe, we have $\sigma_1(x) = \sigma_2(x)$. Moreover, we say “$\Gamma$ protects $x$ at level $o$” if variable x is not observable at any security level less restrictive than security level o.

To reason about the execution of a program s, we use the transitive closure of the small step operational semantics, $\Phi \vdash s, \sigma \rightarrow^* v, \sigma'$. This states that under security policy $\Phi$ and with store $\sigma$, the program s evaluates to value v and store $\sigma'$. In subsequent sections we will make both of these definitions more precise.

Based on the above definitions, we can formally state the non-interference property that we will be interested in:

**Definition (Non-interference).** Program s satisfies non-interference with respect to level o under variable environment $\Gamma$ if for all security policies $\Phi$, for all stores $\sigma$, and for all variables v such that $\Gamma$ protects v at level $o'$ and $o' \sqsubseteq_{\mathcal{L}} o$, and for all values $v_1, v_2$ of the same type, if $\Phi \vdash s, \sigma[v_1 \mapsto v_2] \rightarrow^* v_1', \sigma_1$ and $\Phi \vdash s, \sigma[v_2 \mapsto v_1] \rightarrow^* v_2', \sigma_2$ then $\Gamma \vdash \sigma_1 \approx o, \sigma_2$ and $v_1 = v_2$.

This definition states that a program satisfies non-interference if an attacker with security level o, who can observe the values of some variables in the final store, can not learn anything about the high security input.

3. The Language

In this section we present Limp, an imperative calculus for reasoning about security. Limp is based on IMP [Winskel 1993], but omits loops and adds named exceptions and first-class security levels. This choice of language constructs allows us to focus on the key differences between our type system and Jif’s. Formally, the

```java
/* information can flow from y to z */
if (y > 0) throw new Exception();
}
}
catch (Exception e) {
    z = 1;
}
```
Expression Evaluation Semantics

\[
\Phi \vdash e, \sigma \downarrow v \quad \text{E-VALUE} \quad \frac{x \mapsto v \in \sigma}{\Phi \vdash x, \sigma \downarrow v} \quad \text{E-VAR}
\]

\[
\Phi \vdash e_1, \sigma \downarrow i_1, \quad i = [i_1 \oplus i_2] \quad \Phi \vdash e_1 \oplus e_2, \sigma \downarrow i \quad \text{E-OP}
\]

\[
\Phi = (L, \subseteq L) \quad o_1 \subseteq L \quad o_2 \quad \Rightarrow \quad i = 1
\]

\[
\Phi \vdash e_1, \sigma \downarrow o_1, \quad o_1 \subseteq L \quad o_2 \quad \Rightarrow \quad i = 0
\]

\[
\Phi \vdash e_1 \subseteq e_2, \sigma \downarrow i \quad \text{E-FLOWS}
\]

**Figure 1.** Limp\(_e\) expression evaluation semantics.

The language is described by the following BNF:

```
Integers   i \in \mathbb{Z}
Variables   x, y \in \text{Countably infinite set of names}
Exceptions C, D \in \text{Finite set of names}
Security Level o \in L
Expressions e ::= x | o | e \oplus e | e \subseteq e
Statements s ::= skip | x := e | s; s | if e then s else s | throw (C, e) | try = catch (C x) s | try s finally s
```

Metavariables \(x\) and \(y\) range over the set of program variables, which are drawn from a countably infinite set of strings. Stores map variables to integers and security levels. Expressions in the language, ranged over by \(e\), include variables, integers \(i\), security levels \(o\), and pure binary operations on integers \(e \oplus e\). In addition, the language includes a dynamic security level test \(e_1 \subseteq e_2\), which evaluates \(e_1\) and \(e_2\) to security levels \(o_1\) and \(o_2\), and tests whether the run-time security policy allows information to flow from \(o_1\) to \(o_2\).

In addition to the standard statement constructs \(\text{skip}\), assignment, sequence, and if statements, Limp\(_e\) supports simple named exceptions. Metavariables \(C\) and \(D\) range over exception names, and exceptions can carry a single integer value. The statement \(\text{throw}(C, e)\) throws the exception named \(C\), and the associated value is the result of evaluating expression \(e\). The constructor \(\text{try} s_1 \text{catch}(C x) s_2\) evaluates \(s_1\), and if \(s_1\) throws exception \(C\) with associated value \(v\), then it executes \(s_2\) with variable \(x\) bound to \(v\). The construct \(\text{try} s_1 \text{finally} s_2\) evaluates \(s_1\), and, regardless of whether \(s_1\) terminates normally or exceptionally, evaluates \(s_2\).

### 3.1 Semantics

The operational semantics of Limp\(_e\) are based on the operational semantics of IMP extended with exceptions and omitting while loops. Values in Limp\(_e\) are broken into two categories: expression values and statement values. We use metavariable \(v\) to range over both of these categories; it will be clear from the context whether an expression or statement value is intended.

Expression Values \(v ::= i | o\)

Statement Values \(v ::= \text{skip} | \text{throw}(C, v)\)

Expression values are either integers or security levels. Note that we are treating exception names as second-class so they are not values. Statement values include \(\text{skip}\), which corresponds to normal termination of a statement, and \(\text{throw}(C, v)\), which corresponds to exceptional termination with the exception name \(C\) carrying the expression value \(v\).

Since expressions have very simple semantics that don’t include side-effects, we use a big-step operational semantics to define them while using a small-step operational semantics for statements. The Limp\(_e\) evaluation relations have the following forms:

Expression Evaluation \(\Phi \vdash e, \sigma \downarrow v\)

Statement Evaluation \(\Phi \vdash s, \sigma \rightarrow s', \sigma'\)

Both evaluation relations are parameterized by the run-time security policy \(\Phi\). It should be noted that, unlike in Jif, \(\Phi\) can not change at run time. We make this simplifying assumption because allowing the policy to change complicates the definition of non-interference in a way that should be orthogonal to the aspects that we are considering. Both relations are parameterized by store \(\sigma\), which we treat as a map from variables to values.

The semantics of expressions are presented in Figure 1. Values reduce to themselves and variables reduce to the value that the store assigns to them. We leave the set of binary operators abstract, requiring only that they are restricted to integer arguments and return values and are eager in both arguments, i.e., there is no short-circuit evaluation. We distinguish the flows binary operator (\(\subseteq\)) which consults the run-time security policy \(\Phi\), returning 1 if the flow is permitted and 0 if it is not.

Figure 2 gives the small-step operational semantics for Limp\(_e\) statements. The semantics of assignment, sequence, and conditionals are standard. We describe the semantics of exceptions in more detail. Sequences beginning with a \(\text{throw}(C, v)\) absorb the next statement (E-SEQTHROW). Statement values that are \(\text{throws}\) are consumed at \(\text{catch}\) blocks reducing to the \(\text{catch}\) handler if the type of the exception matches the guard (E-CATCH). To void variable shadowing, we enforce that the names of variables bound in a \(\text{catch}\) block are disjoint from the domain of \(\sigma\); we encode this implicitly with \(\omega\). If the exception name does not match the guard or the body results in a \(\text{skip}\), the handler is ignored and body result is propagated (E-CATCHPASS). The \(\text{finally}\) construct is used to specify a statement that should execute regardless of whether or not an exception is thrown in the body. We describe this by stepping the body to a value, and then reducing the \(\text{try}\text{...finally}\) construct to a sequence of the \(\text{finally}\) statement and the value (E-FINALY). Thus, if the \(\text{finally}\) block terminates normally the result is the result of the body and if the \(\text{finally}\) block terminates with an exception, then the value of the body is ignored and the exception is propagated.

### 4. Typing Information Flow

In this section we consider two type systems for checking information flow. First, we adapt the type system of Jif to Limp\(_e\), and then present our modified type system for the same language, highlighting the differences between type system and Jif’s.

Fundamentally, information flow tracks the security level of expressions and statements. The security level of an expression value is the least upper-bound of the security levels of all of the values that contributed to its construction. For statements, the security level is more subtle: the security level of a statement is an upper-bound on the information that may be gained by knowing whether the statement executes.

#### 4.1 Type Checking à la Jif

The Jif type system was first published in Myers’ PhD thesis [Myers 1999]. Since then the Jif language has undergone several simplifications [Chong and Myers 2006], though the spirit of the type system has remained mostly unchanged. At a high-level, Jif typing rules have a computational nature where the type of a term is built up from the types of its subterms. We adapt the Jif type system for Limp\(_e\), preserving the computational nature. Both this adapted type system and our type system (presented in the next
Section) have the same structure of types.

Raw Types \( \tau ::= \text{int} | \text{level} \)

Labels \( l, m ::= a | ^*x | l \sqcup l \)

Labeled Types \( T ::= \tau \{ l \} \)

Raw types include integers and security levels. A labeled type is a pair of a raw type and a security label. A security label is either a security level \( \alpha \), a dynamic security level \( ^*x \), or the symbolic join of two security labels \( l_1 \sqcup l_2 \). Dynamic security level \( ^*x \) refers to the security level stored in variable \( x \). For example, the type \( \text{int}\{ ^*x \} \) is the type of integer values protected by the security level stored in the variable \( x \). A dynamic security level is a simple kind of dependent type. The type system will ensure that variables that store security levels are immutable, that is, they will not be modified during the execution of the program. This restriction is analogous to the requirement in Jif that any label variable is declared final, and is needed for soundness of the type system.

A symbolic join \( l_1 \sqcup l_2 \) represents a security level that is an upper bound of labels \( l_1 \) and \( l_2 \). Since \( l_1 \) and \( l_2 \) may be dynamic security levels, their value may not be known statically. Symbolic joins allow precise static reasoning about upper bounds of labels. The decentralized label model [Myers and Liskov 1997], used in the Jif type system, has an uninterpreted join operation that enables precise static reasoning about upper bounds.

We begin with the Jif typing rules for expressions. To introduce the expression typing judgment, we first introduce variable environments and label constraint environments.

Variable Environment \( \Gamma ::= x \mapsto T :: \Gamma \mid \bullet \)

Label Constraint Environment \( \delta ::= l \sqsubseteq m \mid \text{True} \mid \delta \land \delta \)

Expression Typing \( \Gamma, \delta \vdash t :: T \)

Variable environment \( \Gamma \) is a partial map from variables to labeled types. The empty environment is written \( \bullet \). Label constraint environment \( \delta \) encodes statically known information about the run-time security policy. It is constructed as a conjunction of flows facts. The flow fact \( \text{True} \) corresponds to knowing nothing about the run-time security policy; flow fact \( l \sqsubseteq m \) means that the run-time security policy allows information to flow from the security level represented by \( l \) to the security level represented by \( m \).

Finally, the Jif expression typing judgment \( \Gamma, \delta \vdash e :: T \) states that expression \( e \) has labeled type \( T \) under the variable environment \( \Gamma \) and label constraint environment \( \delta \). Inference rules for this judgment are presented in Figure 3. For variables, we simply look up the type in the environment (TJf-VAR). Integer constants are typed to \( \text{int}\{ l \} \) (TJf-INT) and level constants are typed to \( \text{level}\{ l \} \) (TJf-LEVEL) because we assume that an observer has access to the source code and can therefore read the constants. Operations, both \( \oplus \) and \( \sqsubseteq \), require the appropriate raw types for their arguments and compute a result protected by the join of the argument labels, since the resulting value depends on both of the input values.

Note that rules TJf-OP and TJf-FLOWS use the judgment \( \delta \vdash l \sqsubseteq l' \), which means that using label constraint environment \( \delta \), we can prove that security label \( l' \) is an upper bound of security label \( l \). The inference rules for this judgment are given in Figure 4.

To present the Jif typing rules for statements, we must first introduce program counter labels and path maps. A program counter label represents the information that may be gained by knowing that a statement executes. To prevent illegal information flows, security type systems generally use the program counter label as a lower bound on the side effects of a statement. That is, the label of
Jif Typing Expressions

\[ \begin{align*}
\Gamma, \delta \vdash J & : T \\
x \mapsto \tau \{ l \} \in \Gamma & \quad \text{TJF-VAR} \\
\Gamma, \delta \vdash i & : \text{int} \{ \perp \} & \quad \text{TJF-INT} \\
\Gamma, \delta \vdash o & : \text{level} \{ \perp \} & \quad \text{TJF-LEVEL} \\
\Gamma, \delta \vdash e_1 & : \text{int} \{ l_1 \} & \quad \text{TJF-OP} \\
\Gamma, \delta \vdash e_1 & : \text{level} \{ l_1 \} & \quad \text{TJF-FLOWS} \\
\end{align*} \]

Figure 3. Jif typing rules for expressions.

Flows Derivation Under Assumptions

\[ \begin{align*}
\delta \vdash l & \subseteq l' & \quad \text{F-REFL} \\
\delta \vdash l_1 \sqsubseteq l_2 & \quad \delta \vdash l_2 \sqsubseteq l_3 & \quad \text{F-TRANS} \\
\delta \wedge l \sqsubseteq l' & \quad l \sqsubseteq l_{1'} & \quad \text{F-CONTEXT} \\
\delta \vdash l_{1'} \sqsubseteq l_{1'} & \quad \delta \vdash l_{1'} \sqsubseteq l_{1''} & \quad \text{F-JOIN} \\
\delta \vdash l_{1'} \sqsubseteq l_{1''} & \quad \delta \vdash l \sqsubseteq l' & \quad \text{F-JOINL} \\
\delta \vdash l \sqsubseteq l' & \quad \delta \vdash l' \sqsubseteq l'' & \quad \text{F-JOINR} \\
\end{align*} \]

Figure 4. Flows derivation.

\begin{align*}
A(C) = \{ & l \quad \text{if } C \rightarrow_T T \in A \\
& \emptyset \quad \text{otherwise} \\
\end{align*}

Here, if a mapping does not occur in the list, we use a special label \( \emptyset \) (pronounced “not taken”) that is used to describe impossible paths. When used as a program counter label for a statement \( s, \emptyset \) means that \( s \) is unreachable. Label \( \emptyset \) is necessary for typing dead code, such as code sequences after a \text{throw} statement. Like security level \( \perp, \emptyset \) is a lower bound of all labels; we distinguish \( \emptyset \) from \( \perp \) because label \( \emptyset \) is an artifact of the type system, and is not a security level like \( \perp \).

Statement Typing

\[ \Gamma, \delta \vdash s : l', A \]

The Jif typing judgment for statements has the form \( \Gamma, \delta \vdash s : l', A \), where \( \Gamma \) is a variable environment, \( \delta \) is a label constraint environment, \( l \) is the program counter label, \( s \) is a statement, \( l' \) is a label that indicates what information may be gained by knowing that \( s \) terminated normally (referred to as the “normal termination label”), and \( A \) is a path map that describes what information may be gained by knowing that \( s \) terminated with an exception. Inference rules for this judgment are given in Figure 5.

The rule for \text{skip} (TJF-Skip) says that \text{skip} can be typed at any program counter label \( l \) and the normal termination label is the same as the program counter label. Assignment statements \( x := e \) are checked using the TJF-ASSIGN rule, which determines the labeled type of \( e \) and checks that values with that label can be stored in variable \( x \) assuming the constraints on \( \delta \) hold. Since skip and assignment statements always terminate normally in well-typed programs, the resulting path map is empty in both cases. Note that the assignment rule enforces the immutability of label variables by requiring the raw types to be \text{int}.

The sequencing rule TJF-SEQ for \( s_1; s_2 \) recursively constructs a type for \( s_1 \), and uses the normal termination label of \( s_1 \) as the program counter label of \( s_2 \). This is because if an observer learns that \( s_2 \) executes, she knows that \( s_1 \) terminated normally. The normal termination label of the sequence is the normal termination label of \( s_2 \), and the resulting path map is an upper bound of the path maps from \( s_1 \) and \( s_2 \), denoted \( \delta \vdash A_1 \cup A_2 \subseteq A \) and defined in Figure 5.

To check conditional statements, we determine the label of the test expression and taint the program counter with it when checking the branches. This is because knowing which branch executed may allow an observer to determine the evaluation of the test expression. In addition, we extract information about the runtime security policy that can be learned from the evaluation of the test expression, using the function \( \text{implies}(\cdot) \), defined in Figure 5. Specifically, if the expression \( e_1 \sqsubseteq e_2 \) evaluates to 1, then we add the corresponding flow fact to the label constraint environment \( \delta \) when checking the consequent. Soundness will only require that the \text{implies} function be a conservative approximation of the runtime policy; i.e.

\[ \forall \Phi, e, \sigma, v. \quad \Phi \vdash e, \sigma \not\vdash v \land v \neq 0 \rightarrow \Phi \vdash \text{implies}(e). \]

Including this allows the Jif type system to accept programs whose security depends on the run-time security policy, such as the following program where the assignment to \( y \) is allowed because it will only be executed if the run-time security policy permits information flow from \( x \) to \( y \).

\begin{verbatim}
1 // Γ(x) = int{*p} 2 // Γ(y) = int{*q} 3 if (p ⊆ q) then 4 y := x 5 else 6 skip
\end{verbatim}

\footnote{1 Path maps as presented by Myers [1999] included the normal termination label; we distinguish the normal termination label in the typing judgment.}
**Jif Typing Statements**

\[
\Gamma, \delta \vdash^J_\ell s : l', A \\
\Gamma, \delta \vdash^J e : \text{int}(l') \\
\delta \vdash l \subseteq l' \\
\Gamma(x) = \text{int}(l') \\
\delta \vdash l_0 \subseteq l' \quad \text{TJF-ASSIGN}
\]

**TJF-Skip**

\[
\Gamma, \delta \vdash^J \text{skip} : l, \bullet
\]

**TJF-Seq**

\[
\Gamma, \delta \vdash^J s_1 : l', A_1 \\
\Gamma, \delta \vdash^J s_2 : l'', A_2 \\
\delta \vdash A_1 \sqcup A_2 \subseteq A \\
\Gamma, \delta \vdash^J s_1; s_2 : l'', A
\]

**TJF-Throw**

\[
\Gamma, \delta \vdash^J \text{throw}(C, e) : \emptyset, \{C \mapsto \text{int}(l'')\} \\
\Gamma, \delta \vdash^J e : \text{int}(l') \\
\delta \vdash l \sqcup l'' \subseteq l'' \\
\text{TJF-THROW}
\]

**TJF-If**

\[
\Gamma, \delta \vdash^J \text{if } e \text{ then } s_1 \text{ else } s_2 : l_1' \sqcup l_2', A
\]

**TJF-Catch**

\[
\Gamma, \delta \vdash^J \text{catch}(C(x)) : s_0 : l_1' \sqcup l_2', A
\]

**TJF-Finally**

\[
\Gamma, \delta \vdash^J \text{try } s \text{ finally } s_f : l_1 \sqcup l_2, A \\
\Gamma, \delta \vdash^J s : l_1, A_1 \\
A_1' = A_1 \sqcup l_2 \\
\delta \vdash A_1' \sqcup A_2 \subseteq A \\
\Gamma, \delta \vdash^J s_f : l_2, A_2
\]

**TJF-SinglePath**

\[
\Gamma, \delta \vdash^J s : l', \bullet \\
\Gamma, \delta \vdash^J s : l, \bullet \\
\text{TJF-SINGLEPATH}
\]

**TJF-SinglePathEx**

\[
\Gamma, \delta \vdash^J s : \emptyset, \{C \mapsto \nu T\} \\
\Gamma, \delta \vdash^J s : \emptyset, \{C \mapsto \nu T\} \\
\text{TJF-SINGLEPATHEX}
\]

**implies(e)**

\[
\text{implies}(e) = \begin{cases} 
\text{True} & \text{if } e = e_1 \sqcup e_2, l_1 = \text{exprToLabel}(e_1), \text{ and } l_2 = \text{exprToLabel}(e_2) \\
\text{False} & \text{otherwise}
\end{cases}
\]

**exprToLabel(e)**

\[
\text{exprToLabel}(e) = \begin{cases} 
\tau & \text{if } e = \tau \\
\ast x & \text{if } e = x
\end{cases}
\]

**Path map removal**

\[
A \setminus C = \begin{cases} 
\bullet & \text{if } A = \bullet \\
A' & \text{if } A = \{C \mapsto \nu T\} \sqcup A' \\
\{D \mapsto \nu T\} \sqcup A' \setminus C & \text{if } A = \{D \mapsto \nu T\} \sqcup A' \text{ and } D \neq C
\end{cases}
\]

**Path Map Upper Bounds**

\[
\forall i \in 1..2. \forall C \mapsto \nu \tau \{m\} \in A_i. \exists D \mapsto \nu \tau \{m'\} \in A. \delta \vdash l \subseteq l' \wedge \delta \vdash m \subseteq m' \\
\delta \vdash A_1 \sqcup A_2 \subseteq A
\]

**Lifting Path Maps by Labels**

\[
A \sqcup l = \begin{cases} 
\bullet & \text{if } A = \bullet \\
\{C \mapsto \nu \tau \{m' \sqcup l\}\} \sqcup (A' \sqcup l) & \text{if } A = \{C \mapsto \nu \tau \{m'\}\} \sqcup A'
\end{cases}
\]

**Figure 5.** Jif statement typing rules.
The path map of a conditional statement is an upper bound of the path maps of the consequent and the alternative, since the information gained by knowing the conditional terminated with an exception may reveal that either the consequent or the alternative terminated with an exception.

Exceptional control structures use the path map to track the information that may be learned by observing a particular exception was thrown. TJf-THROW produces a path map that maps the raised exception to the program counter label and specifies a normal termination label of $\emptyset$ since throw (C, v) never terminates normally. For the try s catch (C x) s construct (TJf-CATCH), we type-check the body of the try, s, and use the label associated with exception C as the program counter label for the catch handler s. Note that if the exception can not be thrown from within s, then the program counter label for s is $\emptyset$, indicating that the catch handler is unreachable. The path map for the try...catch construct is obtained by removing C from A1 (denoted $A_1\setminus C$) and joining it with $A_2$; this corresponds to propagating non-C exceptions from s and all exceptions from s. The function $A\setminus C$ is defined in Figure 5. The normal termination label the try...catch statement is the join of the normal termination labels of s and $s_e$, since the construct terminates normally if either s or $s_e$ terminates normally. Finally, we require that the variable x is not currently in the variable environment and that it binds an integer value. This ensures that there is no shadowing of variables, and that the labeled type of a variable cannot refer to variables introduced in catch handlers. These restrictions simplify type-checking, but are not fundamental limitations.

The try s finally s_f construct is similar to a combination of sequencing and catch. We check both s and s_f with the initial program counter label since we know that s_f is guaranteed to execute regardless of the behavior of s. Normal termination of the try...finally block requires normal termination of both s and s_f, and the normal termination label is thus the join of the normal termination labels of s and s_f. According to the operational semantics, an exception thrown by s only propagates if s_f terminates normally. Thus, any exception thrown by s that propagates reveals that s_f terminated normally. We thus join the path map of s with the normal termination label of s_f, denoted $A_1 \cup l$.

The single path rules TJf-SINGLEPATH and TJf-SINGLE-PATHEX state that if a statement can terminate in only one way (either normally, or with some particular exception), then the (normal or exceptional) termination label can be lowered to be the same as the program counter label of the statement. This allows, for example, the program (if h then skip else skip); l := 7 to type check (where l and h have different security labels), since the if command can only terminate normally. The single path rules are important for expressiveness.

### 4.2 A Revised Type System

By propagating exceptions outward and checking them at their handlers, the Jif type system loses contextual information from where the exception was thrown. For example, if exception C is only thrown in contexts where $l \subseteq m$ is known through a runtime test, then at the catch handlers for C, the flow fact $l \subseteq m$ will always be satisfied, but may not be in the label constraint environment.

This could be addressed by augmenting path maps with label constraint information, and extending the path map join operation to merge this information intelligently. However, the same precision can be obtained by regarding path maps as constraints that statements must satisfy, rather than summarizations of the behavior of statements. Our type system propagates information about catch handlers inwards, and throw statements may only throw exceptions for which there is an appropriate enclosing catch handler. Thus, we will use path maps to describe the environment in which a statement occurs. It is interesting to note that the Jif type system already treats the label constraint environment in this way, as a description of the enclosing context of a statement; our type system provides a more uniform treatment of path maps and label constraint environments.

With this philosophy in mind, we present new typing rules for expressions and statements. The Jif typing judgment for expressions had the form $\Gamma, \delta \vdash e : \tau \{ l \}$. Our typing judgment has the same entities, but we emphasize that label l is a constraint on the label of the expression by moving l to the left of the turnstile. Our typing judgment for expressions has the form $\Gamma, \delta, l \vdash e : \tau, l$, and the rules are given in Figure 6. The rules are mostly similar to the Jif rules presented earlier. The differences are highlighted by T-VAR which checks that looking up the variable in the environment returns the same type as $\tau$ and a label that protects information that can flow into the desired result label. In the spirit of checking in the most permissive context, the rules for integer constants and constant labels use a free label l to express that a constant can be used in any context. Finally, rather than combining labels in the T-OP and T-FLOWS rules we simply propagate the upper-bound constraint label into the checking of the subterms.

The Jif typing rules for expressions and the new rules presented here are essentially equivalent in expressiveness: if $\Gamma, \delta \vdash e : \tau \{ l \}$ then $\Gamma, \delta, l \vdash e : \tau$, and if $\Gamma, \delta, l \vdash e : \tau$ then there exists some $l'$ such that $\delta \vdash l' \subseteq l$ and $\Gamma, \delta \vdash l' : \tau \{ l' \}$.

We make similar changes to the typing rules for statements. The form of the Jif typing judgment for statements is $\Gamma, \delta \vdash s : l', A$. Since we now regard path maps and the normal termination label as expressing constraints that s must satisfy (or alternatively, as describing the context in which s appears), we move path map A and normal termination label l' to the left of the turnstile, resulting in a new judgment of the following form:

$$\Gamma, \delta, l, A \vdash s$$

Since path maps are now used to describe the context in which a statement occurs, we refer to them as exception environments in this section.

The rules for our typing relation are given in Figure 7. For skip, we require that the normal termination label is an upper bound of the program counter label and place no restrictions on the exception environment A. Rule T-ASSIGN for assignment $x := e$ ensures that both the label of expression e and the program counter label are bounded above by the label of the variable. The normal termi-
Modified typing rules for Limp_C statements

\[\Gamma, \delta, A, l' \vdash \text{ok}\]

\[\delta \vdash l \subseteq l'\]

\[\text{T-Skip}\]

\[\Gamma, \delta, A, l' \vdash \text{skip}\]

\[\Gamma(x) \Rightarrow \text{int}\{I_x\}\]

\[\delta \vdash l \subseteq I_x\]

\[\Gamma, \delta, I_x \vdash e : \text{int}\]

\[\delta \vdash l \subseteq I_x\]

\[\text{T-Assign}\]

\[\Gamma, \delta, A, l' \vdash x := e\]

\[\Gamma, \delta, A, l' \vdash s_1\]

\[\Gamma, \delta, A, l' \vdash s_2\]

\[\text{T-Seq}\]

\[\Gamma, \delta, A, l' \vdash \text{if}\ C\ \text{then}\ s_1\ \text{else}\ s_2\ \text{ok}\]

\[\Gamma, \delta \land \text{implies}(e), A, l' \vdash_{l, l'} s_1\]

\[\Gamma, \delta, A, l' \vdash e : \text{int}\]

\[\Gamma, \delta, A, l' \vdash_{l, l'} s_2\]

\[\text{T-If}\]

\[\Gamma, \delta, \Gamma' \vdash (C, e) \text{ok}\]

\[\Gamma, \delta, A, l' \vdash \text{throw}(C, e)\]

\[\text{T-Throw}\]

\[\Gamma, \delta, A, l' \vdash x \not\in \text{dom}(\Gamma)\]

\[\Gamma, \delta, A[C \mapsto I_C] \vdash \text{int}\{I_x\}, l' \vdash s\]

\[C \mapsto I_C\]

\[\Gamma, \delta, A, l' \vdash e : \text{int}\]

\[\Gamma, \delta, s \vdash \text{catch}(C, x)\ s_e\]

\[\Gamma, \delta, A, l' \vdash \text{try}\ s\ \text{catch}(C, x)\ s_e\]

\[\text{T-Catch}\]

\[\Gamma, \delta, A', l' \vdash s\]

\[\Gamma, \delta, A, l' \vdash s_f\]

\[\delta \vdash A \setminus l' = A'\]

\[T-Finally\]

\[\Gamma, \delta, A, l' \vdash s_f\]

\[\text{T-SinglePath}\]

\[\Gamma, \delta, \bullet, l' \vdash s\]

\[\Gamma, \delta, A, l' \vdash s\]

\[C \mapsto I_C\]

\[\Gamma, \delta, \{C \mapsto I_C\}, 0 \vdash s\]

\[\delta \vdash l \subseteq I_C\]

\[\Gamma, \delta, A, l' \vdash \text{ok}\]

\[\text{T-SinglePathEx}\]

\[\delta \vdash A \setminus l = A'\]

\[\delta \vdash A \setminus l = A'\]

\[\Gamma, \delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\delta \vdash A \setminus l = A'\]

\[\Gamma, \delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\text{Exception environment filter}\]

\[\delta \vdash \bullet \setminus l = \bullet\]

\[\delta \vdash \bullet \setminus l = \bullet\]

\[\delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\delta \vdash \{C \mapsto I_C\} \uplus A \setminus l = A'\]

\[\text{Figure 7. Modified typing rules for Limp_C statements.}\]
mally), then the statement typechecks in any context where the
normal termination label is bounded below by the program counter
label. Rule $\Gamma$-SINGLEPATHEX is similar, but allows us to specify a
distinguished exception from the exception environment. Note that
in this case, the normal termination program counter label is free
since statement $s$ will never terminate normally.

Since our rules are fundamentally non-structural it could be diffi-
cult to determine when to apply these rules without exception
propagation information, which the Jif type system collects im-
plicitly in its typing rules. This can be addressed by performing
a simple analysis to determine the ways by which a statement can
terminate, and using the results of this analysis to guide the guesses
for applications of single path rules.

5. Type System Properties

The goal of our type system is to ensure that well-typed Limp
programs neither get stuck nor leak information. We also show that
our type system is strictly more permissive than the Jif type sys-
tem adapted to our calculus. Here we present only high-level proof
sketches; full proofs are given in Appendix A. Before stating our
theorems, we define some judgments that relate variable environ-
ments and stores and clarify some notations described earlier.

We say that store $\sigma$ is typed by variable environment $\Gamma$ (written
$\Gamma \vdash \sigma$) if for every variable $x$ the type of value $\sigma(x)$ is $\Gamma(x)$. More
formally,

$$\Gamma \vdash \sigma \triangleq \forall x. \tau, l \times : \tau(l) \in \Gamma \Rightarrow \exists v : \tau. \sigma(x) = v$$

Observational equivalence of two stores, $\Gamma \vdash \sigma_1 \approx_o \sigma_2$, which
was described in Section 2, is defined as follows.

$$\Gamma \vdash \sigma_1 \approx_o \sigma_2 \triangleq \forall x. \tau(o) \in \Gamma \Rightarrow \sigma_1(x) = \sigma_2(x)$$

In Section 2, we used the phrase “$\Gamma$ protects $x$ at level $o$” to
mean variable $x$ is not observable at any security level less
restrictive than security level $o$. More formally, we say $\Gamma$ protects
$x$ at level $o$ if $\Gamma(x) = \tau(o)$.

A label lattice $\Phi$ is consistent with a constraint environment $\delta$ if
all of the constraints in $\delta$ are implied by $\Phi$. We use the notation:

$$\Phi \vdash \delta \sigma$$

Figure 8 formally defines this judgment.

5.1 Type Safety

The simplicity of the types in our calculus make proving type safety
simple. Based on our small-step semantics, we prove progress
and preservation lemmas that show that well-typed terms do not
get stuck during evaluation and that evaluation preserves well-
typedness.

Lemma 1 (Progress). If $\Gamma, \delta, A, l \vdash s \ ok$ and $\Gamma \vdash \sigma$, then either
$s$ is a value or there exists $s', \sigma'$ such that $\Phi \vdash s, \sigma \rightarrow s', \sigma'$.

Proof. Induction on the typing derivation.

Lemma 2 (Preservation). If $\Gamma, \delta, A, l \vdash s \ ok$, $\Gamma \vdash \sigma$, and
$\Phi \vdash s, \sigma \rightarrow s', \sigma'$, and $\Phi \vdash \delta \sigma$, then there exists $\Gamma'$ and $\delta'$
such that $\Gamma', \delta', A, l \vdash s' \ ok$ and $\Phi \vdash \delta' \sigma'$.

Proof. Induction on the typing derivation.

Appropriately adapted forms of these lemmas are also true for the
Jif type system since the two type systems have the same
rules when labeled types are erased to raw types. Combined these
theorems suggest that ignoring the labels in our type system leads
to a standard type system for loopless IMP with exceptions.

5.2 Non-interference

The focus of this work is proving that well-typed terms are secure,
that is, they satisfy non-interference. We prove the following theo-
rem for our type system.

Theorem 3 (Non-interference). For all statements $s$, contexts $\Gamma$,
and security labels $o$, if

$$\Gamma, \text{True}, o \vdash s \ ok$$

then for all security policies $\Phi$, for all stores $\sigma$, and for all variables
$h$ such that $\Gamma(h) = \tau(o')$ and $o' \nsubseteq \L o$, and for all values $v_1, v_2$ of type $\tau$, if

$$\Phi \vdash s, \sigma[h \mapsto v_1] \rightarrow^* v_1', \sigma_1'$$

and

$$\Phi \vdash s, \sigma[h \mapsto v_2] \rightarrow^* v_2', \sigma_2'$$

then $\Gamma \vdash \sigma_1' \approx_o \sigma_2'$ and $v_1' = v_2'$.

Proof. Using the technique of Pottier and Simonet [2003], we de-
fine a language Limp$^2$ that is capable of modeling two differ-
ent executions of a program. We then prove by induction that the
two input stores will produce two observationally equivalent final
stores.

5.3 Precision

To understand the relationship between our type system and the
standard Jif type system, we show that our type system accepts
strictly more programs than the Jif type system adapted for our

Theorem 4 (Inclusion). If $\Gamma, \delta \vdash^J s : l'$, $A$ then $\Gamma, \delta, A, l \vdash s \ ok$.

Proof. Induction on the Jif typing relation. The key insight is that
we can pick all of the same labels as the Jif type system picked. The
label constraint environment that our type system uses to check
conditions of the form $\delta \vdash l_1 \subseteq l_2$ contains at least as much
information as the corresponding label constraint environment that
the Jif type system uses to check the same condition.

Theorem 5 (Strict Inclusion). There exists $s, \Gamma, \delta, l, l'$, and $A$ such
that $\Gamma, \delta, A, l' \vdash s \ ok$ and not $\Gamma, \delta \vdash^J s : l', \ A$.

Proof. Adapting the Jif program from the introduction to Limp$^2$,
we have:

```
1: try
2:     if (p \subseteq q) then
3:         if (y > 0) then throw (C, 0) else skip
4:     else skip
5: catch (C x)
6:     z = 1
```
Let \( \Gamma = \{ p : \text{level} \downarrow, q : \text{level} \downarrow, y : \text{int} \{ p \}, z : \text{int} \{ q \} \} \). When checking the `throw` statement, the flow fact \( p \subseteq q \) is in the label constraint environment. Our type system uses this flow fact to conclude that the `throw` is legal in the context. The Jif type system, on the other hand, checks whether the exception can be thrown with the empty label constraint environment, and is therefore unable to prove that the program is secure.

The witness used in the proof of Theorem 5 is by no means the only witness, but is a rather simple one. In general, our reformulation of the Jif type system is more precise in checking programs only witness, but is a rather simple one. In general, our reformulation of the Jif type system is more precise in checking programs

6. Exceptions with Subtyping

The calculus presented here is very simple, in order to present the key innovation of our type system. However, the full Jif programming language contains many additional language features. In this section, we bring our calculus slightly closer to the full expressiveness of the Jif language by extending our calculus with exceptions in a purely syntax-directed manner. We will, however, omit programmatic constructs that would hide the concrete class (for example, variables with exception type).

The syntax of this extended calculus, which we call Limp\(_{\leq}^2\), is the same as the syntax for Limp\(_2\). The subtyping over exceptions is expressed in the semantics by parameterizing statement evaluation by the subtyping relation, denoted \( \leq \). The only requirements on this relation is that it must form a partial order. Figure 9 gives the new Limp\(_{\leq}^2\) semantics for the `try ... catch` construct, which are the only notable differences to the semantics for Limp\(_2\). An exception is caught if the type of the exception is a subtype of the exception declared in the `catch` block (rule E\(_{\leq}-\text{CATCH}\)).

If the body of the `try` throws an exception \( C \) that is not a subtype of \( D \), then the exception is propagated.

We can support exception subtyping by converting our flat exception environments into a stack of exception handlers. Exception environments are now described by the following type:

\[
\Gamma = \{ p : \text{level} \downarrow, q : \text{level} \downarrow, y : \text{int} \{ p \}, z : \text{int} \{ q \} \}
\]

As before, \( T \) is the labeled type that binds the value carried by the exception and \( l \) is the program counter label of the catch handler. We denote `finally` handlers by the distinguished name \( F \), which does not carry a value since `finally` blocks do not bind the exception value.

Figure 10 presents the necessary changes to the type system to support exception subtyping. The changes are similar to mechanisms in the Jif type system to handle subtyping for exceptions. The primary difference is the additional exception propagation relation which walks the exception environment and checks that information flow is permitted at all handlers that might catch a particular exception. This relation has the following form:

\[
\delta, C m \vdash I A
\]

which states that an exception with name \( C \) and value protected by label \( m \) can be thrown from a statement with program counter label \( I \) under the exception environment \( A \) and the label constraint environment \( \delta \).

Propagation stops when an exception reaches a handler that must catch it (P-MUSTCATCH). This requires that the propagating exception is a subtype of the handled exception. In this case, the label of the program counter at the throw site must be able to flow to the exception handler’s program counter label. If the exception type of the handler is a subtype of the thrown exception type, then it may catch the exception so we must check against this handler as well as the rest of the chain (P-MAYCATCH). This rule uses \( < \) to mean a strict subclass of, i.e. \( C < D \) if \( C \leq D \) and \( C \not\leq D \).

If the exception type and the handler type are not related then we know that the exception won’t be caught by this handler and it can be skipped (P-PASS). The P-FINALLY End blocks the program counter label of the exception and checks the rest of the chain with the augmented exception. This corresponds to the case when the `finally` block terminates normally and the exception is re-thrown. Raising the program counter label accomplishes the same thing as not permitting the lower exceptions from being thrown since the \( I \leq I' \) requirement in P-MUSTCATCH and P-MAYCATCH will no longer hold. In the special case where a `finally` block cannot terminate normally (P-FINALLY-END), we can ignore the rest of the chain since it will be checked when checking the `finally` block itself.

Using the exception propagation relation, modifications to the exception handling rules are mostly syntactic. T-CATCH is just adapted to use the new path map. T-FINALLY adds a finally marker to the top of the exception environment for checking \( s \), with the
7. Discussion

We have proven that our type system enforces non-interference and that it permits strictly more programs than the existing Jif type system (adapted for our calculus). It is important to note that this improvement in expressivity is not of purely theoretical interest. Our type system would help developers write provably secure code without resorting to awkward coding idioms to convince the type system that the desired security property holds.

We note that the additional expressivity of our system is derived from the standard formalism that type systems are relations rather than computations. This re-formulation may have implications for the implementation which we have not yet had the chance to explore, especially in its interaction with the mechanism for inferring security labels in Jif. Label inference is essential to adapting existing Java code and even writing new Jif programs due to the verbosity of explicitly labeling variables.

The similarity of our type system with respect to almost all constructs except for exceptions is interesting. Specifically, note that the problem of maintaining all of the static information known by the system is only complicated by the non-local control associated with exceptions. If we remove exceptions, then the two type systems are equally expressive. This insight justifies our choice of a very minimal calculus which lacks even basic constructs such as loops and functions. Since the semantics of these constructs do not exhibit the kind of non-local control that exceptions introduce, we expect it to be relatively straightforward to adapt the existing Jif rules for our new type system.

While our formalization ignores the complexities introduced from potential non-termination [Sabelfeld and Myers 2003], it is not difficult to see how the rules could be extended to yield a termination sensitive or insensitive information flow analysis with the inclusion of loops. Neither timing channels nor concurrency are dealt with in our system, nor are they addressed by the Jif system, though existing work suggests several ways to deal with these problems [Smith and Volpano 1998].

7.1 Related Work

In addition to the background work on information flow type systems and the Jif language, our contributions draw on work from a variety of sources. Non-interference in the presence of first-class labels is studied by both Zheng and Myers [2004] and Grabowski and Beringer [2009]. They consider languages that permit dynamic checks on security labels, and show non-interference results. Grabowski and Beringer [2009] consider the possibility that the run-time security policy may be chosen after the program has been analyzed. This mechanism is closely related to the more general feature of dependent types. Seen in this way, run-time label tests can be viewed as a form of run-time-type analysis which is a basic component of the more general reflective programming techniques.

This insight is not new, Tse and Zdancewic [2007] define the λKP calculus which is modeled on the lambda calculus and supports run-time reflection on the actsFor relation, which is another part of the run-time security policy. They note that, while seemingly intertwined, reflection on actsFor and reflection on label tests are mostly orthogonal; this justifies our focus on security levels, and not on security principals. Supporting such an extension in our type system requires supporting, and reasoning about, actsFor facts in the constraint environment δ and adding principals that, like labels, need to be immutable.

Nanevski [2004] argues for a co-monadic formulation of exceptions rather than the, probably more well known, monadic formulation. This distinction parallels the shift from propagating exceptions outward (the monadic style) to propagating the capability to raise an exception (the co-monadic style).

8. Conclusions

We have described a new type system for an imperative calculus with named exceptions that enforces non-interference and is strictly more permissive than the existing Jif type system when restricted to our fragment. Our key insight is to relax the computational flavor the existing type system in favor of a constraint-based system that checks side conditions at the point of most knowledge. We proved our modified type system enforces non-interference. In addition, we discussed how our type system can be extended to handle a hierarchy of exceptions and the addition of a single path rule for safely lowering labels when statements can be proven to terminate in a single way.

Future Work

Our work suggests two interesting avenues for future work. The first is to determine the empirical cost of our constraint-based type system compared to the Jif type system. If our type system is proven feasible for our calculus it would be useful to extend out type system to handle the full Jif language. This would require extending the type system to handle looping constructs, including break and continue, functions, objects, and declassification as...
well as converting our simplified label model to the decentralized label model.

Once the type system addresses the full Jif language, it will be interesting to see the effect that it has on programming in Jif. We have shown that our type system permits more programs but we do not yet understand how our type system interacts with label inference or how it compares to the current type system in terms of being efficiently checkable.

References


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A. Proofs
A.1 Type Safety
In this section we cover the basic type safety property, namely that “well-typed programs do not go wrong.” We follow the standard progress and preservation approach presented by Pierce [2002].

Lemma 6 (Expression Safety). If Γ, δ, l ⊢ e : τ and Γ ⊢ σ and Φ ⊢ δ σ then Φ ⊢ e, σ ⊢ δ v and v ⊢ τ.

Proof. By induction on the typing derivation.

T-VAR Immediate.
By induction on the typing derivation.

**Lemma 8 (Statement Preservation).** If \( \Gamma, \delta, A, l' \vdash_1 s \text{ ok and } \Gamma \vdash \sigma \) and \( \Phi \vdash \delta \sigma \) and \( \Phi \vdash s, \sigma \rightarrow s', \sigma' \) then there exists \( s' \), \( \sigma' \) such that \( \Phi \vdash s, \sigma \rightarrow s', \sigma', \sigma' \).

**Proof.** By induction on the typing derivation.

**T-Skip** Immediate since \text{skip} is a value.

**T-Throw** From inversion on the typing derivation we know that \( e \) is well-typed. If \( e \) is a value then \text{throw} \((C, e)\), \( e \) is a value which concludes the case. Otherwise, applying expression safety (Lemma 6) we conclude that it evaluates to a value of type \text{int}. Thus, \text{E-Throw} applies.

**T-Assign** From expression safety (Lemma 6) and the typing condition on \( e \) we know that \( \Phi \vdash e, \sigma \), \( \exists v \) such that the type of the components of \( v \) are integers. Thus, \text{E-Assgn} applies which concludes the case.

**T-Seq** if \( s_1 = \text{skip} \) or \( s_1 = \text{throw} \((C, v')\) \), then \text{E-Skip} or \text{E-Throw} applies concluding the case. If \( s_1 \notin \text{V} \), by the inductive hypothesis it can take a step, so \text{E-Seq} applies concluding the case.

**T-If** if \( e \) is not a value, then expression safety (Lemma 6) implies that it big-steps to a value and \text{E-If} applies. If \( e \) is already a value, then, by the typing derivation, it must be an integer. Therefore \text{E-If} applies concluding the case.

**T-Catch** if \( s = \text{skip} \) or \( s = \text{throw} \((D, v)\) \), then \text{E-Catch} applies. Otherwise, \( s \notin \text{V} \) \( s \), by \text{E-Catch} applies where the step of \( s \) is implied by the inductive hypothesis.

**T-Finally** if \( s \in \text{V} \), then \text{E-Finally} applies. Otherwise, \( s \) can take a step by the inductive hypothesis and \text{E-Finally} applies concluding the case.

**T-SinglePath** Follows immediately from the inductive hypothesis.

**T-SinglePathEx** Follows immediately from the inductive hypothesis.

**Lemma 7 (Statement Progress).** If \( \Gamma, \delta, A, l' \vdash_1 s \text{ ok and } \Gamma \vdash \sigma \) and \( \Phi \vdash \delta \sigma \) then \( s \in \text{V} \) or there exists \( s', \sigma' \) such that \( \Phi \vdash s, \sigma \rightarrow s', \sigma' \).

**Proof.** Induction on the typing derivation.

**T-Int** Immediate.

**T-Level** Immediate.

**T-Op** From the inductive hypothesis, we know that both \( e_1 \) and \( e_2 \) evaluate to values \( v_1 \) and \( v_2 \) and that \( v_1 : \text{int} \) and \( v_2 : \text{int} \). Since \( \oplus \) must be a total function from pairs of integers to pairs of integers, \text{E-Op} applies concluding the case.

**T-Flows** From the inductive hypothesis, we know that both \( e_1 \) and \( e_2 \) evaluate to values \( v_1 \) and \( v_2 \) and that \( v_1 : \text{label} \) and \( v_2 : \text{label} \). Therefore \text{E-Flows} applies concluding the case.

\( \delta \) follows. Pick \( \Gamma' = \Gamma \) and \( \delta' = \delta \) and the remainder of the conclusion follows trivially.

**T-Seq** Inversion on the evaluation relation. Pick \( \Gamma' = \Gamma \) and \( \delta' = \delta \) and the side conditions follow.

**E-SeqStep** By induction, we know that the resulting \( s_1 \) is well-typed and preserves the well-typedness of the store, i.e. \( \sigma' \) is well-typed. The well-typedness of \( s_1 ; s_2 \) is established by \text{T-Seq} where its premises are satisfied by the inductive hypothesis and the second premise of \text{T-Seq}.

**E-SeqSkip** The well-typedness of \( \sigma' \) follows immediately since \( \sigma' = \sigma \). The well-typedness of \( s' \) follows from the second premise of \text{T-Seq}.

**E-SeqThrow** The well-typedness of \( \sigma' \) follows immediately since \( \sigma' = \sigma \). The well-typedness of \( s' \) follows from the first premise of \text{T-Seq}.

**T-If** Inversion on the evaluation relation. Pick \( \Gamma' = \Gamma \).

**E-If** If \( e \) reduces to a non-zero value then pick \( \delta' = \delta \land \text{implies}(c) \). The well-typedness of the resulting term is immediate from the premise of \text{T-If}. The conservativeness of \( \text{implies} \) implies \( \Phi \vdash \delta' \). Otherwise, pick \( \delta' = \delta \), and the well-typedness follows from the premise of \text{T-If}. The remainder of the conclusions are immediate.

**T-Catch** Inversion on the evaluation relation.

**E-CatchStep** By induction, we know that the resulting \( s' \) is well-typed and preserves the well-typedness of the store, i.e. \( \sigma' \) is well-typed. The typing of \text{try} \( s' \text{ catch} \((C, x)\) \) \( s_0 \) is established by \text{T-Catch} where its premises are satisfied by the inductive hypothesis and the premises of \text{T-Catch}.

**E-CatchPass** The well-typedness of the resulting term is immediate from the premises to \text{T-Catch} and the well-typedness of the store is immediate since \( \sigma' = \sigma \).

**E-CatchCatch** The well-typedness of the resulting term follows from applying the inductive hypothesis to \( s_0 \). The preconditions are satisfied when \( \Gamma \) is extended with the value carried by the exception which is the \( \Gamma' \) to pick to satisfy the conclusion.

**T-Finally** Inversion on the evaluation relation.

**E-FinallyStep** By induction, we know that the resulting \( s' \) is well-typed and preserves the well-typedness of the store, i.e. \( \sigma' \) is well-typed. The well-typedness of \text{try} \( s' \text{ finally} \) \( s_f \) is established by \text{T-Finally} where its premises are satisfied by the inductive hypothesis and the premises of \text{T-Finally}.

**E-Finally** The well-typedness of the resulting term is established by \text{T-Seq} with the second premise satisfied by the transitivity of \( \sqsubseteq \) and the well-typedness of \( s \). The first premise follows from the well-typedness of \( s_f \).

**T-SinglePath** Follows immediately from the inductive hypothesis.

**T-SinglePathEx** Follows immediately from the inductive hypothesis.

**A.2 Non-interference**

We prove non-interference using the proof technique developed by Pottier and Simonet [2003]. We construct an extended language LimP 2 which is capable of simultaneously evaluating two LimP programs. This language defines the following additional constructs.

<table>
<thead>
<tr>
<th>Double Statements</th>
<th>Double Values</th>
</tr>
</thead>
<tbody>
<tr>
<td>( s^2 \in S^2 ) ::= ( \langle s</td>
<td>s \rangle ) ( s )</td>
</tr>
</tbody>
</table>
We use the sets \( S^2 \) and \( V^2 \) to denote statements and values in \( \text{Limp}_2 \) which are super sets of \( S \) and \( V \) respectively. Note that pair constructors combine \( \text{Limp}_2 \) statements or values which means that we do not allow statements with multiple levels of paired commands such as \( \langle \langle s_1 | s_2 \rangle | s_3 \rangle \). Further, note that a throw statement that contains a pair value such as \( \text{throw} \ (C, \ 1[0]) \) is not a value.

We access elements of pair and conservatively construct pairs using the following projection and construction operations.

\[
\begin{align*}
\langle \langle v_1 | v_2 \rangle \rangle &= \begin{cases} 
  v_1 & \text{if } v_2 = \langle \langle s_1 | s_2 \rangle \rangle, \\
  v_2 & \text{otherwise}
\end{cases} \\
\langle s_1 \mid s_2 \rangle (x) &= \begin{cases} 
  s_1(x) & \text{if } s_2 = s_1, \\
  s_2(x) & \text{otherwise}
\end{cases}
\end{align*}
\]

The semantics of the extended language are given in Figure 11.

A.2.1 Soundness & Adequacy

We begin by showing that our extended language is able to simulate the behavior of two simultaneously executing \( \text{Limp}_2 \) programs. Soundness states that reduction in \( \text{Limp}_2 \) results in a value and store that, when projected, are the same as the projections of the original term run using standard \( \text{Limp}_2 \) semantics.

**Lemma 9** (Expression Representation Soundness). For all \( e \in E \), if \( \Phi \vdash e, \sigma \vdash s \) then \( \Phi \vdash e, [\sigma]_1 \vdash [v]_1 \) and \( \Phi \vdash e, [\sigma]_2 \vdash [v]_2 \).

**Proof.** Induction on the evaluation derivation.

E-\text{VALUE} follows immediately.

E-\text{VAR} follows immediately.

E-\text{OP} By the inductive hypothesis, the values \( [v_i]_j \) are accurate with the single evaluation semantics. From this, the conclusion follows immediately from the definition of \( [\cdot] \).

E-\text{FLOWS} Same as E-\text{OP} except that \( \oplus \) is replaced by \( \sqsubseteq \).

**Theorem 10** (Statement Representation Soundness). For all \( s \in S^2 \), if \( \Phi \vdash s, \sigma \rightarrow s', \sigma' \) then \( \Phi \vdash [s]_1, [\sigma]_1 \rightarrow [s']_1, [\sigma']_1 \) and \( \Phi \vdash [s]_2, [\sigma]_2 \rightarrow [s']_2, [\sigma']_2 \).

**Proof.** We perform induction on the evaluation derivation. The case for E-\text{REFL} follows immediately. For E-\text{TRANS}, we consider the cases of the \( \text{Limp}_2 \) evaluation. If we can show that each small-steps in step with the pair of single evaluations then the conclusion will follow from the inductive hypothesis. Consider the cases.

E-\text{PAR} By E-\text{PAR}, we evaluate the left and right side for a step and return the paired command. Therefore, the result is immediate from the definition of \( [\cdot]_1 \) and \( [\cdot]_2 \).

E-\text{IFSTRUCT} Applying expression soundness (Lemma 9) shows that the evaluation of \( e \) in the left and right projections of the store result in the same values as the left and right projections of the evaluation in the squared semantics. The conclusion then follows immediately from the premises to E-\text{IFSTRUCT}.

E-\text{THROWSTRUCT} Applying expression soundness (Lemma 9) shows that the evaluation of \( e \) in the left and right projections of the store result in the same values as the left and right projection of the evaluation in the squared semantics. This concludes the case.

E-\text{SEQSTRUCT} This follows immediately from the premises of E-\text{SEQSTRUCT}.

E-\text{CATCHSTRUCT} This follows immediately from the premises of E-\text{CATCHSTRUCT}.

E-\text{FINALLYSTRUCT} This follows directly from the premises of E-\text{FINALLYSTRUCT}.

E-\text{LIFT} If a rule from the standard semantics applies \( s \) must be a single command. Picking the left and right projections after evaluation is the same as evaluating in the restricted stores. Cases which include expressions appeal to expression soundness (Lemma 9).

Adequacy states the other direction, that evaluating two terms in the basic \( \text{Limp}_2 \) semantics is the same as joining them and their stores and evaluating the result using \( \text{Limp}_2 \) semantics.

**Theorem 11** (Representation Adequacy). If \( \Phi \vdash s_1, \sigma_1 \rightarrow s_1', \sigma_1' \) and \( \Phi \vdash s_2, \sigma_2 \rightarrow s_2', \sigma_2' \) then \( \Phi \vdash [s_1 | s_2], \sigma_1 \cup \sigma_2 \rightarrow [s_1' | s_2'], \sigma_1' \cup \sigma_2' \).

**Proof.** Follows immediately from E-\text{PAR}.

Combining Theorems 10 and 11 will allow us to take lemmas stated about \( \text{Limp}_2 \) programs and apply them to \( \text{Limp}_2 \) programs.

A.2.2 Extended Type System

The type system for \( \text{Limp}_2 \) is almost identical to that of \( \text{Limp}_2 \) except that we have to restrict the use of the parallel construct. To do this, we parameterize the typing rules by the label of the observer. The new judgment has the following form:

\[
\Gamma, \delta, A, \Gamma' \vdash^o s \text{ ok}
\]

Where \( o \) is the label at which external observations occur. Thus, our non-interference property will show that information not accessible by \( o \) does not leak into variables that can be read by \( o \). The typing rules for \( \text{Limp}_2 \) are given in Figure 12.

Simple inspection of the rules of the type system reveals that all well-typed \( \text{Limp}_2 \) programs are well-typed in \( \text{Limp}_2 \) and similarly that the left and right projections of all well-typed \( \text{Limp}_2 \) programs are well-typed in \( \text{Limp}_2 \).

**Lemma 12** (Type System Adequacy). If \( \Gamma, \delta, A, \Gamma' \vdash^o s \text{ ok} \) then for all \( o \), \( \Gamma, \delta, A, \Gamma' \vdash^{o'} s \text{ ok} \).

**Proof.** Induction on the typing derivation. In particular, note that \( s \) does not contain any parallel statements and that the \( \text{Limp}_2 \) type system does not mention \( o \).

**Lemma 13** (Type System Soundness). If \( \Gamma, \delta, A, \Gamma' \vdash^o s \text{ ok} \) then \( \Gamma, \delta, A, \Gamma' \vdash [s]_1 \text{ ok} \) and \( \Gamma, \delta, A, \Gamma' \vdash [s]_1 \text{ ok} \).

**Proof.** Induction on the typing derivation. In particular, note that we can use all of the same intermediate results to reconstruct a typing derivation for the projections of \( s \).
Expression Semantics

\[ \Phi \vdash e, \sigma \Downarrow v \]

**E2-VALUE**

\[ \Phi \vdash v, \sigma \Downarrow v \]

**E2-VAR**

\[ \Phi \vdash e_1, \sigma \Downarrow v_i \]

\[ v = \langle \langle [v_1_1 \oplus [v_2_1]] \langle [v_1_2 \oplus [v_2_2]] \rangle \rangle \]

**E2-OP**

\[ \Phi \vdash e_1 \oplus e_2, \sigma \Downarrow v \]

Statement Semantics

\[ \Phi \vdash s, \sigma \rightarrow s', \sigma' \]

**E2-LIFT**

\[ \Phi \vdash \text{if } i_1 \text{ then } s_1 \text{ else } s_2, [\sigma]_1 \rightarrow s'_1, \sigma'_1 \]

\[ \Phi \vdash \text{if } i_2 \text{ then } s_1 \text{ else } s_2, [\sigma]_2 \rightarrow s'_2, \sigma'_2 \]

**E2-IFSTRUCT**

\[ \Phi \vdash c, \sigma \Downarrow (v_1 | v_2) \]

**E2-THROWSTRUCT**

\[ \Phi \vdash \text{throw } (C, e), \sigma \rightarrow (\text{throw } (C, v_1) | \text{throw } (C, v_2)), \sigma \]

\[ \Phi \vdash \text{try } v_1 \text{ catch } (C \ x) s_e, [\sigma]_1 \rightarrow s_1, \sigma'_1 \]

**E2-CATCHSTRUCT**

\[ \Phi \vdash \text{try } v_2 \text{ catch } (C \ x) s_e, [\sigma]_2 \rightarrow s_2, \sigma'_2 \]

**E2-PRIVATE**

\[ \Phi \vdash \text{try } (v_1 | v_2) \text{ finally } s_f, [\sigma]_1 \rightarrow s_1, \sigma'_1 \]

**E2-FINALLYSTRUCT**

\[ \Phi \vdash \text{try } (v_1 | v_2) \text{ finally } s_f, [\sigma]_2 \rightarrow s_2, \sigma'_2 \]

**E2-PRIVATE**

Transitive Closure

\[ \Phi \vdash s, \sigma \rightarrow s', \sigma' \]

**E2-PAR**

\[ \Phi \vdash s_i \not\in V \implies \Phi \vdash s_i, [\sigma]_i \rightarrow s'_i, \sigma'_i \]

\[ s_i \in V \implies s'_i = s_i \land \sigma'_i = [\sigma]_i \]

**E2-FLATTEN**

\[ \Phi \vdash (s_1 | s_2), \sigma \rightarrow (s'_1 | s'_2), \sigma'_1 \uplus \sigma'_2 \]

Figure 11. Operational semantics for Limp and transitive closure evaluation.
A.2.3 Non-interference

Our definitions will require a judgment that states when a store in the
squared semantics is consistent with a typing environment and
constraint set. We write:

\[ \Gamma, \Phi \vdash^0 \sigma \quad \text{is consistent at } o \]

\[ \Gamma, \Phi \vdash^o \sigma \quad \triangleq \quad \forall x : \tau \{l\} \in \Gamma, \Phi \vdash [\sigma]_1(l) \subseteq o \land \Phi \vdash [\sigma]_2(l) \subseteq o \iff \sigma(x) \in V. \]

A store is consistent at some observation label \( o \) if an observer that
can only read values protected by labels that can flow to \( o \) can only
observe singleton values. In the above statement, we use \( \sigma(l) \) to
denote the level of \( l \) which might depend on \( \sigma \).

**Lemma 14 (Indistinguishability of Expressions).** For all labels \( o \),
if \( \Gamma, \delta, l \vdash e : \tau \) and \( \Phi \vdash \delta \sigma \) and \( \Gamma \vdash \sigma \) and \( \Gamma, \Phi \vdash^o \sigma \) and
\( \Phi \vdash e, \sigma \downarrow v \) and \( \Phi \vdash l \subseteq o \) then \( v \in V \).

**Proof.** Proof by induction on the typing derivation.

\[ T^2\text{-VAR} \text{ By } E\text{-VAR, the result is the mapping of } x \text{ in } \sigma. \text{ By } T^2\text{-VAR, } \Gamma(x) = \tau \{l\} \text{ and } \delta \vdash l \subseteq l'. \text{ Therefore, } \delta \vdash l' \subseteq o, \text{ so, by the consistency of the store, the value in } \sigma \text{ is not a pair value.} \]

\[ T^2\text{-INT} \text{ Immediate by } E^2\text{-VALUE.} \]

\[ T^2\text{-LEVEL} \text{ Immediate by } E^2\text{-VALUE.} \]

\[ T^2\text{-OP,T^2-FLows} \text{ From } T^2\text{-Op, we know } \Phi \vdash e_1, \sigma \downarrow v_1 \text{ and } \Phi \vdash e_2, \sigma \downarrow v_2. \text{ By the inductive hypothesis, we know that both } v_1, v_2 \in V; \text{ therefore, } \langle [v_1 \uplus v_2] [v_1 \uplus v_2] \rangle = [v_1 \uplus v_2] \in V \text{ since } + \text{ is a total function.} \]

We prove two simple lemmas before showing the indistinguishability of statements.

**Lemma 15 (Possible Statement Return Values).** If \( \Gamma, \delta, A, l' \vdash s \text{ ok and } l \neq \emptyset \) and \( \Phi \vdash \sigma \rightarrow^* v, \sigma' \) and \( \Phi \vdash \delta \sigma \) then the
following are true:

- if \( \text{skip} \in v \text{ then } l' \neq \emptyset \)
- if \( \text{throw} (C, v') \in v \text{ then there exists } l_C, l_{s} \text{ such that } C \rightarrow l_C \text{ int} \{l_s\} \subseteq A \text{ and } \delta \vdash l \subseteq l_{C} \text{ and } \delta \vdash l \subseteq l_{s}. \)

**Proof.** Induction on the typing derivation.

\[ T^2\text{-SKIP} \text{ By the evaluation relation, } v = \text{skip}. \text{ If } l \neq \emptyset \text{ and } \delta \vdash l \subseteq l' \text{ then } l' \neq \emptyset. \]

\[ T^2\text{-THROW} \text{ By the evaluation relation, } v = \text{throw} (C, v), \text{ and the conclusions follows immediately from the side conditions.} \]

\[ T^2\text{-ASSIGN} \text{ Same as } T^2\text{-SKIP.} \]

\[ T^2\text{-SEQ} \text{ From the evaluation derivation we know that there exists } v_1 \text{ such that } \Phi \vdash s_1, \sigma \rightarrow^* v_1, \sigma_1. \text{ Now we show the two conclusions:} \]

- If \( \text{skip} \in v_1 \) then part of the evaluation reduces to \( s_2 \). Again by considering the evaluation derivation, we know that there exists \( v_2 \) such that \( \Phi \vdash s_2, \sigma_1 \rightarrow^* v_2, \sigma_2 \). Since \( v_2 \) is the result, we can apply the inductive hypothesis directly to prove the conclusion.

- If \( \text{throw} (C, v') \in v_1 \) then by the inductive hypothesis applied to \( s_1 \) we know that there exists \( l_C, l_{s} \text{ such that } C \rightarrow l_C \text{ int} \{l_s\} \subseteq A \). The additional conclusions are the direct result of the inductive hypothesis.

\[ T^2\text{-IF} \text{ Since the evaluation relation will reduce this to some} \text{ combination of } s_1 \text{ and } s_2, \text{ the result follows from applying the inductive hypothesis to the subterms.} \]
for all

Next we prove a lemma that states that the type system enforces that the information gained by knowing a statement terminates in any way is at least as secret as the information gained by knowing that the information gained by knowing a statement terminates in

Next we prove a lemma that states that the type system enforces that the information gained by knowing a statement terminates in any way is at least as secret as the information gained by knowing that it was executed at all.

Lemma 16 (Monotonic Result Label). If $\Gamma, \delta, A, l' \vdash ? s \ ok$ then $\delta \vdash l \subseteq l' \cup \{A\}$.

Proof. By induction on the typing derivation.

T²-CATCH Consider the possible results $v$ such that $\Phi \vdash s, \sigma \to v, \sigma'$. If skip $\in v$ then the result follows from the inductive hypothesis since the side condition on the label $l$ is justified because $T^2$-CATCH requires that the program counter of normal termination flows into $l'$. If throw $(C, v') \in v$ then the result follows by applying the inductive hypothesis to the catch body.

T²-Finally From the evaluation derivation we know that there exists $v_1$ such that $\Phi \vdash s, \sigma \to v_1, \sigma_1$ and a $v_2$ such that $\Phi \vdash s_f, \sigma_1 \to v_2, \sigma'$. Then $\delta \vdash l \subseteq l' \cup \{v\}$.

T²-SinglePath, T²-SinglePathEx Follows from the inductive hypothesis.

T²-Par Proof follows by applying the inductive hypothesis to the subterms.

Next we show that if the system allows the program counter label of normal termination to decrease over a command, then that command can not terminate normally. We will need this when we analyze the try statement in the next lemma.

Lemma 18 (Indistinguishability of Statements). For all labels $o$, if $\Gamma, \delta, A, l' \vdash ? s \ ok$ and $\Gamma \vdash \sigma and \Gamma, \Phi \vdash o' \sigma and \Phi \vdash \delta \sigma and \Phi \vdash s, \sigma \to \sigma' and \delta \vdash l \subseteq A \cup o$ then $v \in V$.

Proof. By induction on the typing derivation.

T²-Skip Immediate since $\sigma = \sigma'$ and skip is a value.

T²-Throw The indistinguishability of the store is immediate since $\sigma = \sigma'$. If the value that the exception carries is observable, then the result is a single value by appealing to Lemma 14 satisfying the precondition with the typing derivation. If the value is not observable, then the indistinguishability of the value holds vacuously.

T²-Assign Since $\Gamma, \delta, l'' \vdash e : \text{int}$, by Lemma 14, $\Phi \vdash e \sigma \downarrow v$ and $v \in V$. Therefore, $E^2$-Assign applies which updates the mapping of $x$ in $\sigma$ to a singleton value. Therefore, since $\sigma$ was indistinguishable and the update writes a singleton value, then $\Gamma, \Phi \vdash o' \sigma'$. By $E^2$-Assign, the statement reduces to skip which is a value in $V$.

T²-Seq By the inductive hypothesis, we know that the $\sigma''$ resulting from executing $s_1$ will be consistent. At this point, we need to consider 4 cases for the possible resulting value.
skip. In this case, the consistency of $\sigma$ is guaranteed by the inductive hypothesis. If the intermediate program counter label was greater than $o$, then the final program counter label must be greater than $o$ by $T^2$-SEQ so the $\delta \vdash t' \sqcup \{A \subseteq o\}$ condition holds vacuously. Otherwise, the side condition holds directly from the inductive hypothesis.

throw ($C$, $v$) Since $s_2$ doesn’t execute, the result is immediate from the inductive hypothesis.

(skip(throw ($C$, v))) We consider this case without loss of generality to (throw ($C$, v)|skip). Applying the inductive hypothesis to $s_2$ yields the consistency of the store after $s_2$ executes on the left. Since $s_1$ terminated in a pair value, $\delta \not\vdash t' \sqcup \{A \subseteq o\}$, so the initial program counter label of $s_2$ must be greater than $o$. Therefore, by effects bounds (Lemma 17), we know that $s_2$ does not modify any variables with label lower than $o$. So the consistency of the store is maintained when the left projection of the final store of $s_2$ is merged with the right projection of the final store of $s_1$. The monotonicity of the program counter (Lemma 16) also ensures that the second conclusion holds vacuously.

(skip(throw ($C$, v))|throw ($D$, v)) Neither side executes $s_2$, so the consistency of the store is immediate. Since the result is a paired value, $\delta \not\vdash t' \sqcup \{A \subseteq o\}$, so the side condition holds by the monotonicity of the program counter label (Lemma 16).

$T^2$-If If $e$ is not a value, then the bottom two rules in the evaluation derivation are $E^\ast$-TRANS and $E^2$-IF*Step. Now, the test expression is a value. Consider two cases for the label, $l'$, of the test expression, i.e. $\Gamma, \delta \vdash e : l'$.

$\delta \vdash t' \sqcup o$ We can conclude $\Phi \vdash e, \sigma \sqcup_2 i$ and $i \in V$ from the indistinguishability of expressions (Lemma 14). Therefore, the bottom rules in the evaluation derivation are $E^*\text{-TRANS}$ and then $E^2$-If. The result then follows from applying the inductive hypothesis to the resulting statement. If $i$ is non-zero, the compatibility of $\delta$ is established by the soundness of the implies function, otherwise, it follows immediately from the assumptions to the lemma. Since the store is not changed by the evaluation of $e$, that side condition holds. The final condition holds from inversion on the evaluation derivation.

$\delta \vdash t' \not\sqsubseteq o$ This case allows $e$ to evaluate to a pair value. If $\sigma$ is such that it doesn’t or that both evaluate to non-zero parts, then the result follows in the same way as the previous case. Otherwise, the value is a pair and the bottom rule in the evaluation derivation is $E^2$-STRUCT. Now assume without loss of generality that $\Phi \vdash e, \sigma \sqcup_2 (0,1)^2$. Inversion on the evaluation derivation thus reveals that the bottom rules are $E^\ast\text{-TRANS}$, $E^2\text{-PAR}$ and $E^2$-IF.

Since both $\Gamma, \delta, A, l'' \vdash_{l''\mid l''}\{s_1 \text{ ok}\}$ and $\Gamma, \delta, A, l'' \vdash_{l''\mid l''}\{s_2 \text{ ok}\}$, the effects bounds lemma (Lemma 17) allows us to conclude that neither $s_1$ nor $s_2$ modify $\sigma$ at any variables with lower security labels than $l \sqsubseteq l'$. Therefore, the merger of the left of $\sigma_1$ and the right of $\sigma_2$ will be indistinguishable.

$T^2$-CATCH From the typing rule, we know that $\Gamma, \delta, A[C \rightarrow_{C} l''] \vdash_{l''\mid l''}\{s\ \text{ok}\}$. By the inductive hypothesis, we know that $\sigma'$, the store resulting from $s$ must be consistent. Now, consider the possible resulting values:

skip The resulting value is immediate since skip is a singleton value and the catch handler is not executed.

throw ($C$, $v$) The result is immediate from the inductive hypothesis applied to $s_c$.

throw ($D$, $v$) The result is immediate since throw ($D$, $v$) is a singleton value and the catch handler is not executed.

Proof. We begin by converting the two evaluations of $s$ into a single evaluation in $\text{Limp}_C$ by applying the representation adequacy (Theorem 11). Then, we apply Lemma 18 at our $o$, the premises follow from the type adequacy of $\text{Limp}_C$. (Lemma 12) and from the premise that states that $o \not\sqsubseteq e$. C, $v_1$ then $\Phi \vdash s, \sigma[l \mapsto v_1] \rightarrow t' : v' \sqcup \sigma'$ and $\Phi \vdash s, [h \mapsto v_2] \rightarrow t'' : v_2' \sqcup \sigma''$ then $v_1' = v_2'$ for all $y$ if $\Gamma(y) = t'' \{o\}$ then $\sigma_1(y) = \sigma_2'(y)$.

Proof. We begin by converting the two evaluations of $s$ into a single evaluation in $\text{Limp}_C$ by applying the representation adequacy (Theorem 11). Then, we apply Lemma 18 at our $o$, the premises follow from the type adequacy of $\text{Limp}_C$. (Lemma 12) and from the premise that states that $o \not\sqsubseteq e$.

The conclusion then follows from the representation soundness (Theorem 10) which states that the projections from the resulting

Here we use 1 as a canonical non-zero value, though it takes the place for any non-zero value.
A.3 Precision

Finally we show that our type system is strictly more permissive than the Jif type system restricted to Limp. We begin by defining an inclusion relation for when a Jif path map is similar to one of our path maps.

**Path Map Inclusion**

\[ \delta \vdash A^J \approx A \]

**Lemma 20** (Inclusion on Expressions). For all \( e \in E \), if \( \Gamma, \delta \vdash \tau \{ l \} \) then \( \Gamma, \delta, l \vdash s : \tau \).

**Proof.** Induction on the Jif typing derivation.

**TJIF-INT** Immediate. Inductive hypothesis applied to \( s \).

**TJIF-DEST** Immediate by the reflexivity of \( \sqsubseteq \).

**TJIF-OP** Follows from the inductive hypothesis applied to \( s \) and the reflexivity of \( \sqsubseteq \).

**TJIF-IF** Follows from the inductive hypothesis applied to \( s \) and the inclusion of expressions (Lemma 20).

**TJIF-CATCH** The well-typedness of \( s \) follows from the inductive hypothesis applied to \( s \) and the reflexivity of \( \sqsubseteq \).

**TJIF-THROW** Since \( C \vdash \tau \{ l \} \in A^J \) by the premise to **TJIF-THROW**, we know that \( C \vdash \tau \{ l \} \in A^J \) for some \( \delta \vdash l \subseteq A \) and \( \delta \vdash l' \subseteq A' \) by \( \delta \vdash A^J \approx A \). Therefore, the result holds by the transitivity of \( \sqsubseteq \) and the typing of \( e \) is satisfied by the inclusion of expressions (Lemma 20).

**Theorem 24** (Strict Inclusive). There exists \( s \in S \) such that \( \Gamma, \delta, A \vdash l : l' \) and not \( \Gamma, \delta \vdash s : l' \).

**Proof.** The following program is well-typed with our typing rules but not under the Jif rules assuming that \( \{ y \to \text{int}\{\{s\}\}, z \to \text{int}\{q\}, p \to \text{label}\{\perp\}, q \to \text{label}\{\perp\}\} \subseteq \tau \) and \( \delta = \text{True} \).

```
try
  if (p \sqsubseteq q) then
    if (y > 0) then
      throw (C, 0)
    else skip
  else skip
catch (C x)
z := 1
```

They Jif typing derivation gets stuck when trying to type the exception handler because \( \delta = \text{True} \) which is evident from **TJIF-CATCH**. In the modified type system, the exception context \( \{ C \vdash \text{int}\{\perp\} \} \) is used to type the body of the try block. When checking the throw statement, this fact can be used to justify the raising of an exception in an environment tainted by the label \( p \).

**TJIF-SKIP** Follows immediately from the reflexivity of \( \sqsubseteq \).